



RDECOM

**10th Symposium on Overset Grids
and Solution Technology**

September 20-23, 2010

NASA Ames Research Center

Moffett Field, CA USA

Application of Strand Meshes to Complex Aerodynamic Flow Fields

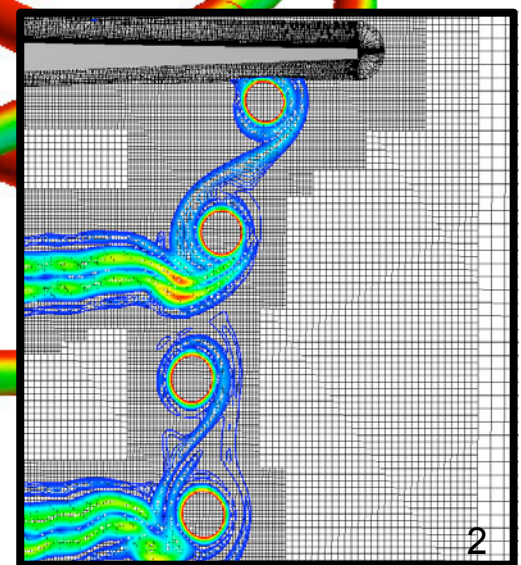
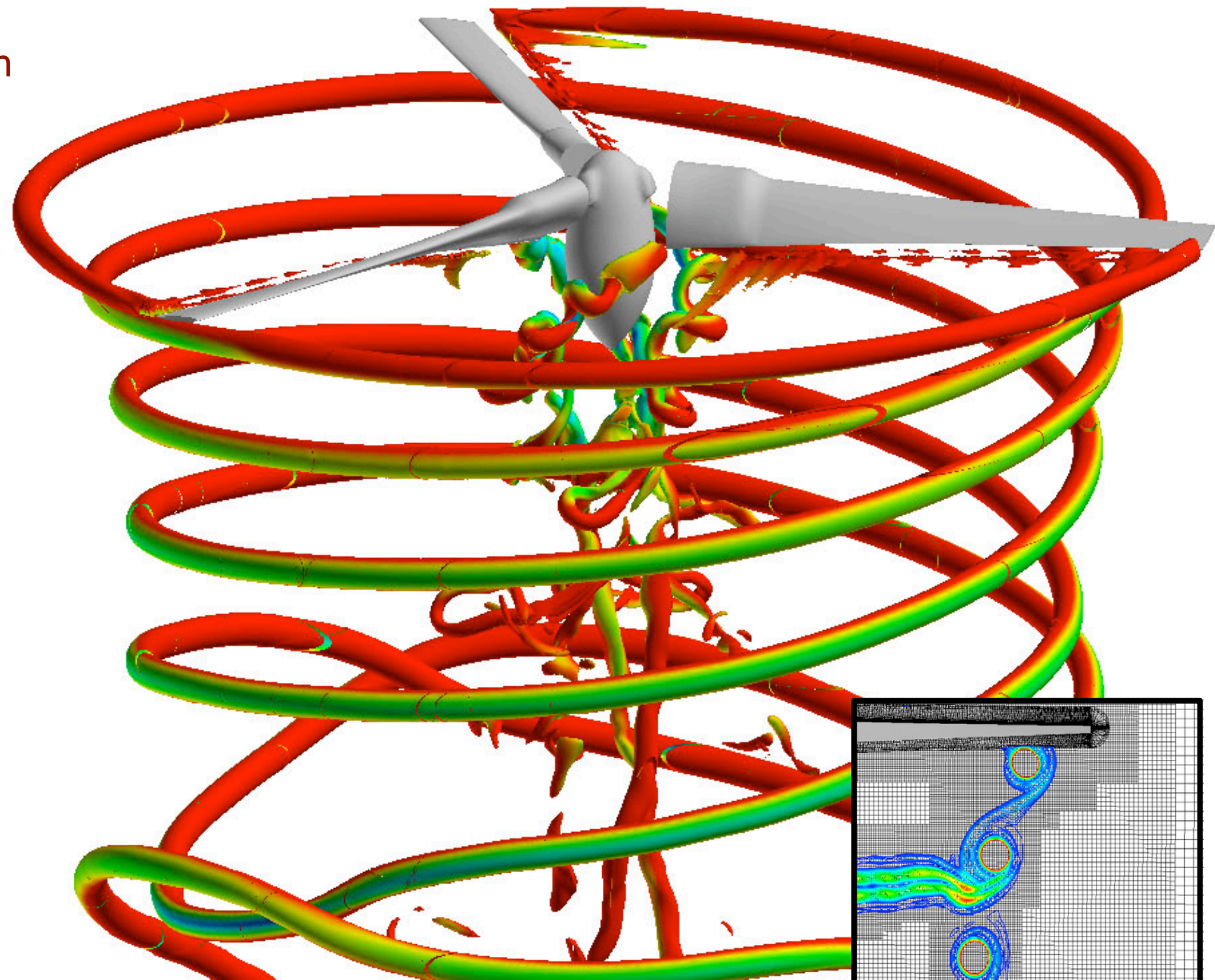
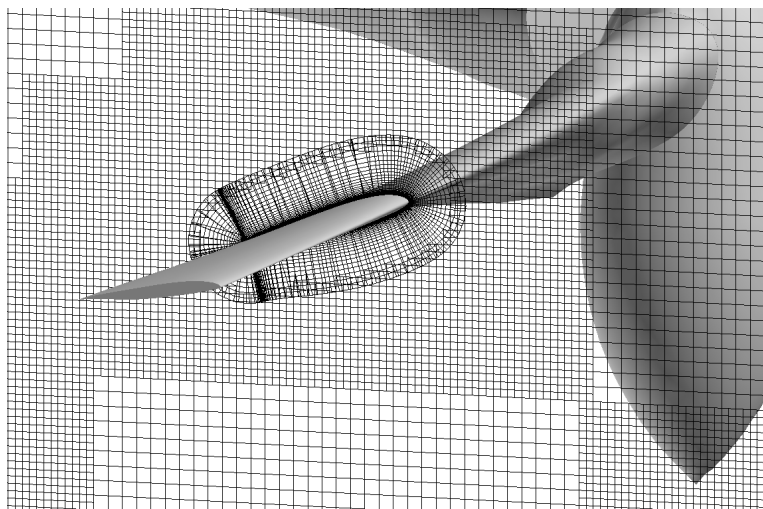
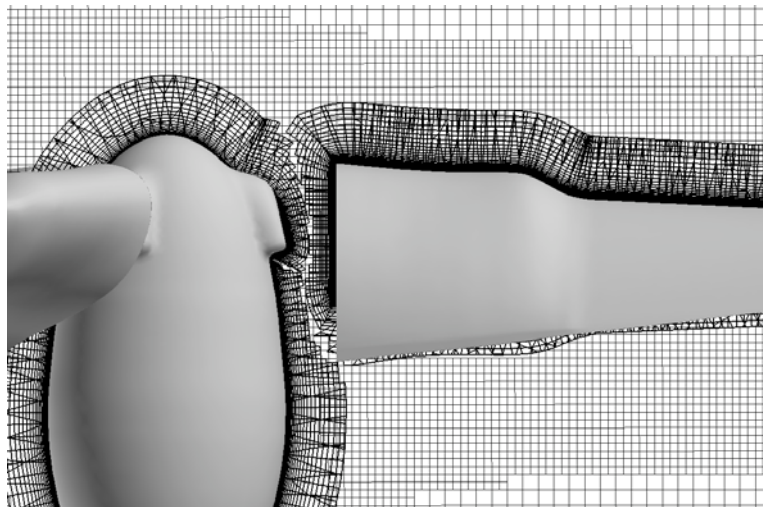


Aaron Katz

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Aviation and Missile Research, Development and Engineering Center
Moffett Field, CA

The Strand/Adaptive Cartesian Overset Approach for Engineering Design

- Automated + Accurate + Timely
- Advantages:
 - automatic mesh generation
 - high-order accuracy
 - scalable, adaptable
 - compact grid definition
- Rotorcraft applications

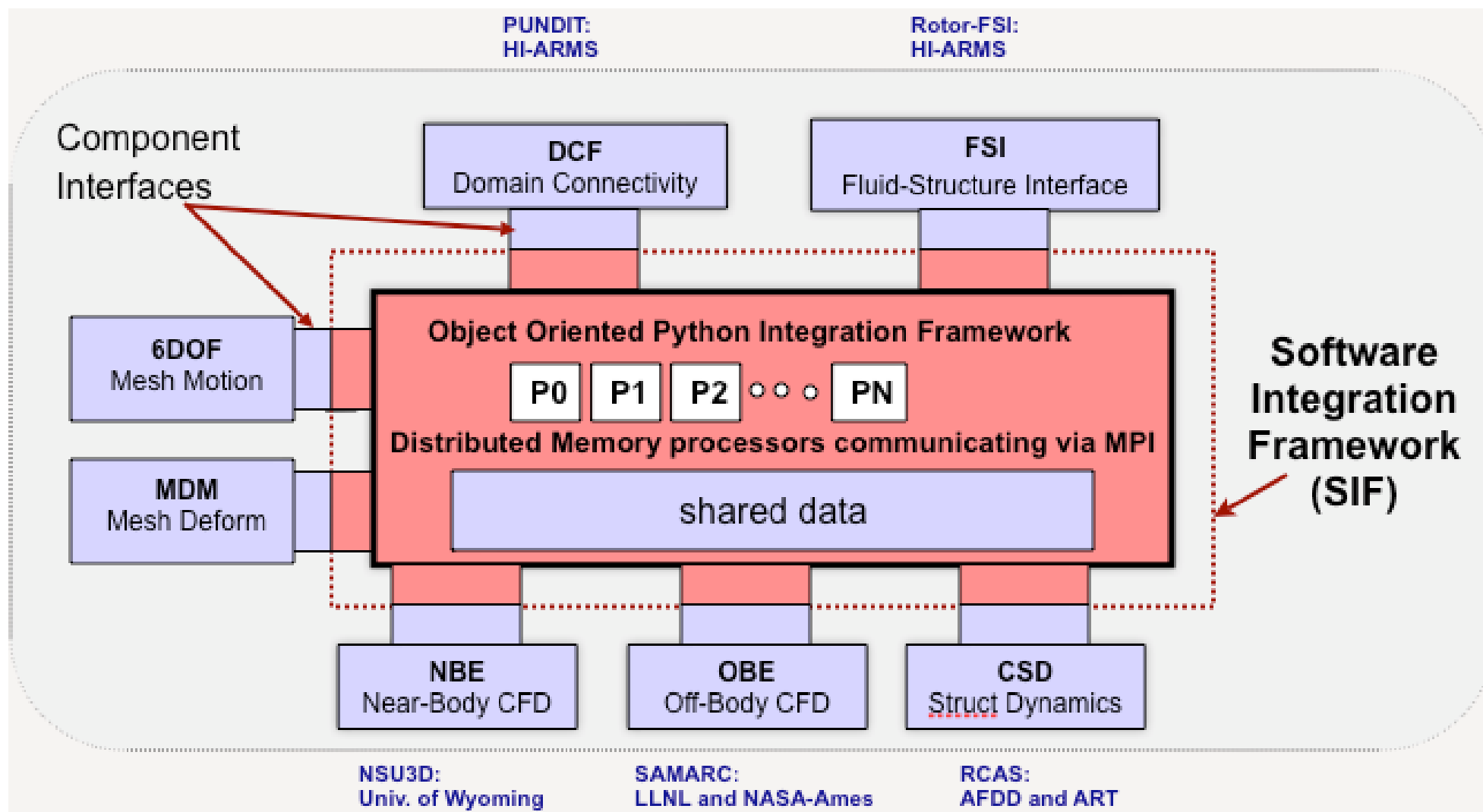


Objectives and Scope

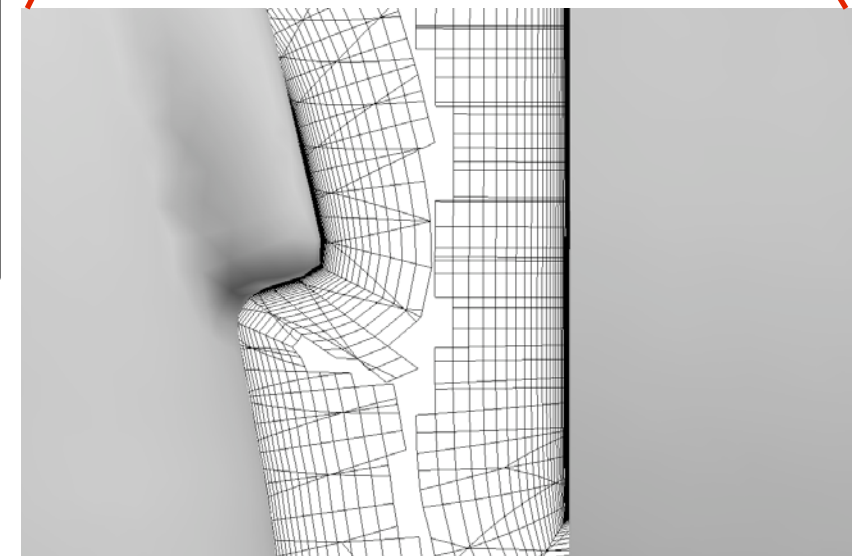
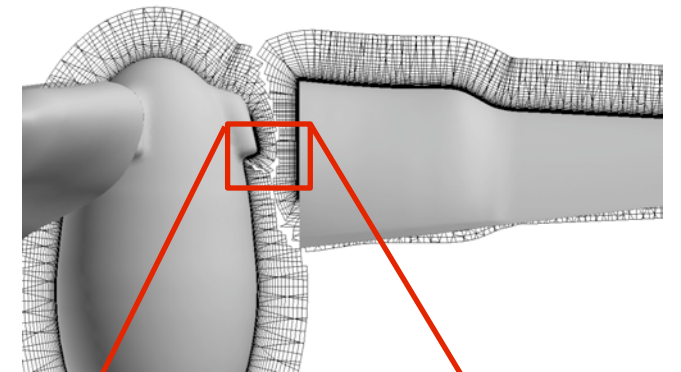
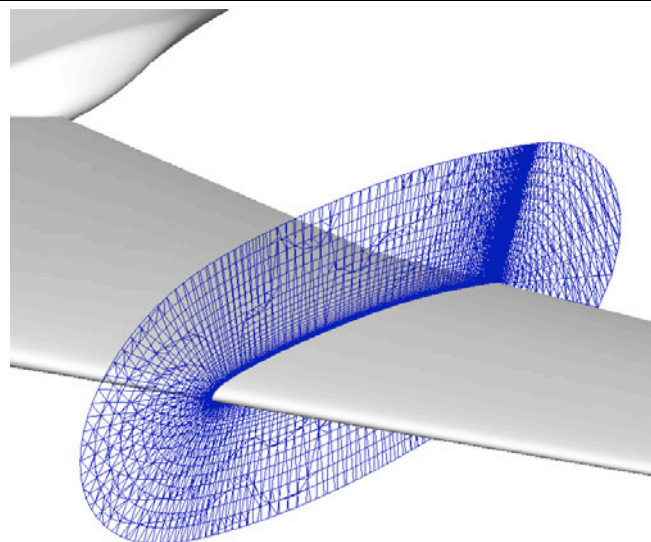
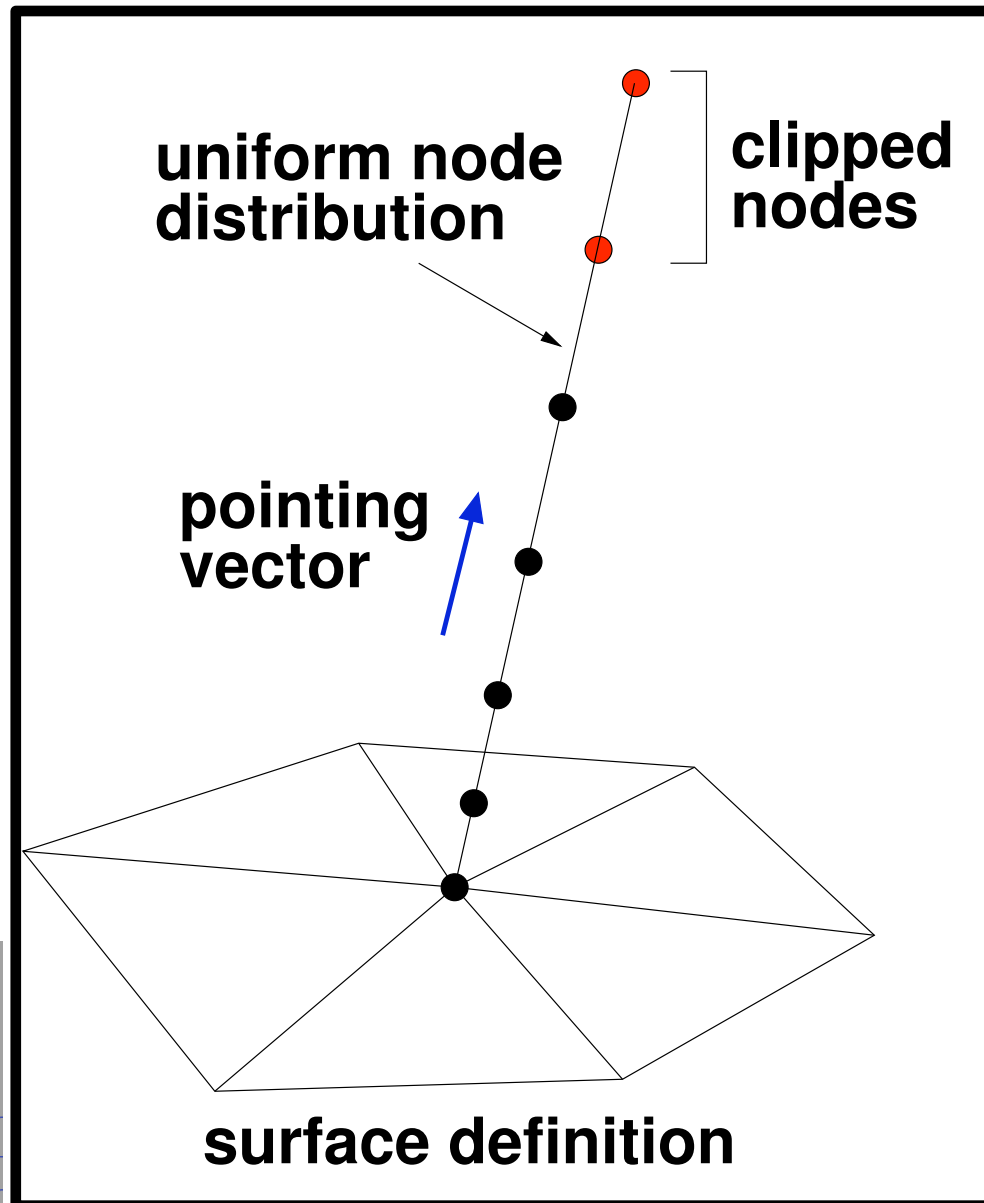
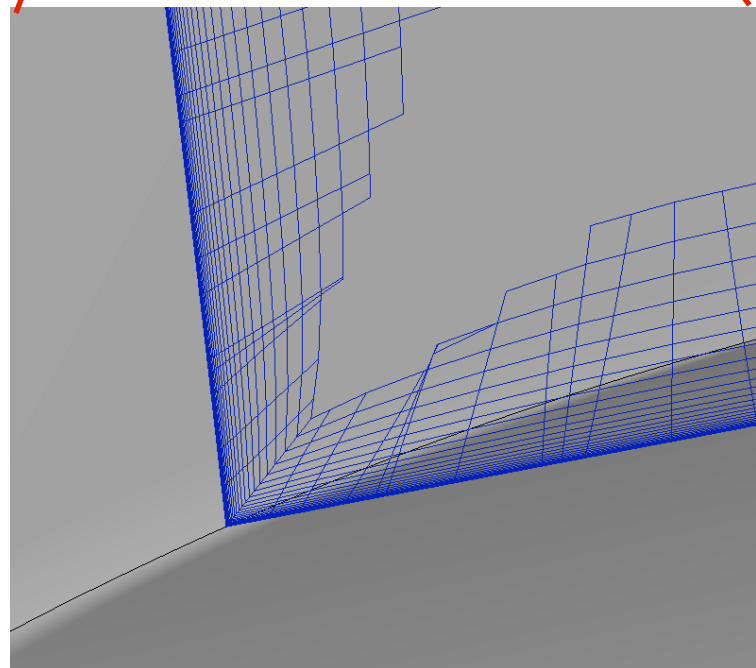
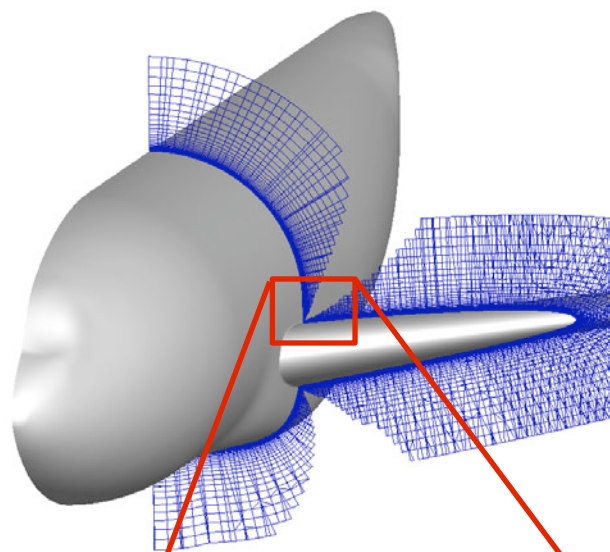
- Description of strand/adaptive Cartesian approach
 - strand parameters: length, bending
- Validation results
 - parametric studies
 - test cases: wing, TRAM rotor, wing-body from DPW3
- Progress in strand grid development
 - strand discretization strategy
 - AMR multigrid convergence

Helios Infrastructure

- Helios - computational design tools for defense acquisition
 - Computational Research and Engineering Acquisition Tools and Environments (CREATE)
 - HPC Institute for Advanced Rotorcraft Modeling and Simulation (HIARMS)
- Multi-code Python-based parallel execution
 - near-body strand-grids (NSU3D)
 - off-body adaptive Cartesian grids (ARC3DC)
 - Chimera overset communication



Strand-grid Components



Determining Strand Length

- Boundary layer thickness estimates*:
 - assumptions: flat plate, incompressible, zero pressure gradient

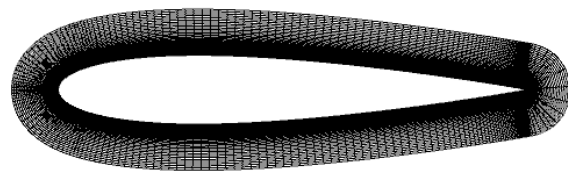
$$\delta(x)_{lam} \approx 5.0xRe_x^{-\frac{1}{2}}$$

$$\delta(x)_{turb} \approx 0.37xRe_x^{-\frac{1}{5}}$$

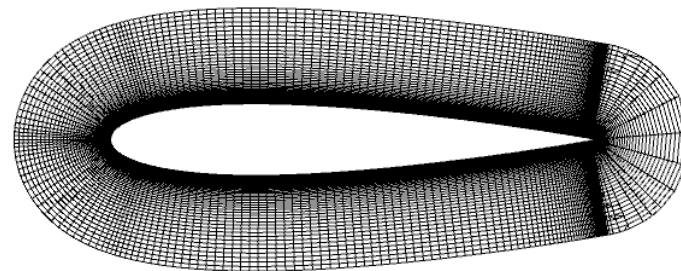
- Strand length parameter, K , for characteristic length, L :

$$l = K\delta(L)$$

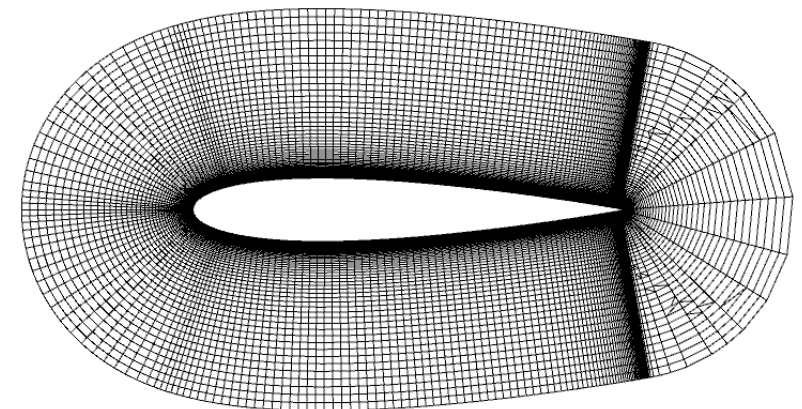
- Typical values for High Re: **10 < K < 20**



$K=5$



$K=10$



$K=20$

*Schlichting, H., *Boundary-Layer Theory (7th Edition)*, New York, 1979.

Strand Vector Smoothing

- Smooth pointing vectors to
 - avoid self-intersection
 - provide adequate coverage for sharp corners
- Initial pointing vectors are surface normals
- Smoothing optimization procedure:

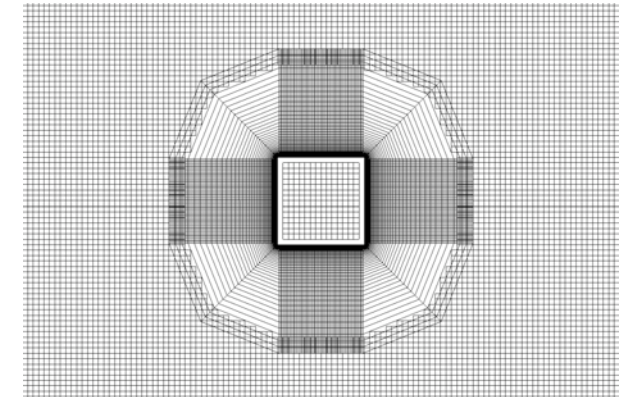
$$f(\mathbf{n}_0) = \sum_i (1 - \mathbf{n}_0 \cdot \mathbf{n}_i), \quad i = 1, \dots, N$$

- Smoothness measure:

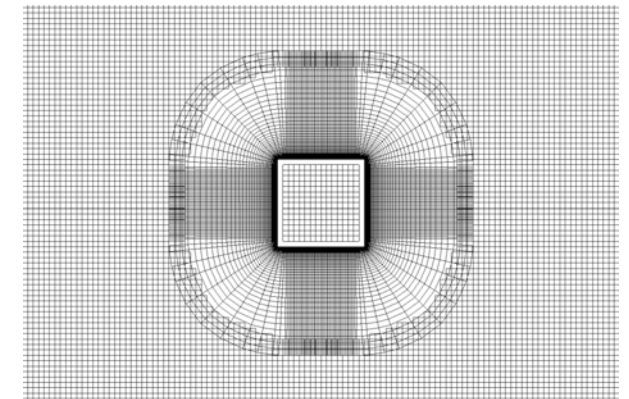
$$r_{s,0}^k = 1 - \mathbf{n}_0^k \cdot \mathbf{n}_0^{k-1}$$

$$r_{s,RMS} = \sqrt{\frac{\sum_i (r_{s,i}^k)^2}{\text{REAL}(nNodes)}}$$

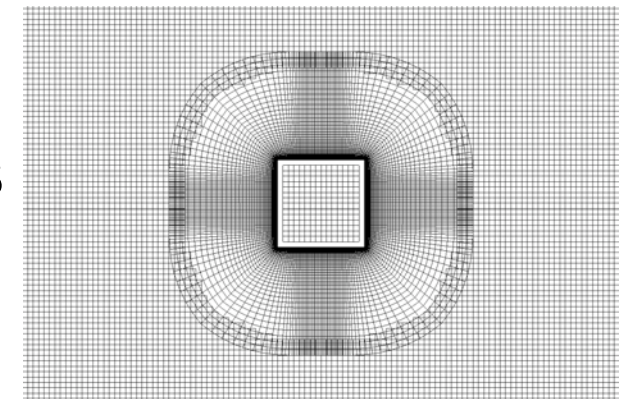
no bending



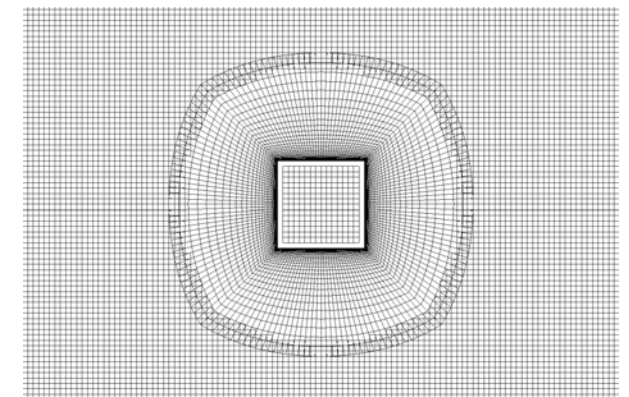
$$r_{s,RMS} = 10^{-4}$$



$$r_{s,RMS} = 5 \times 10^{-6}$$

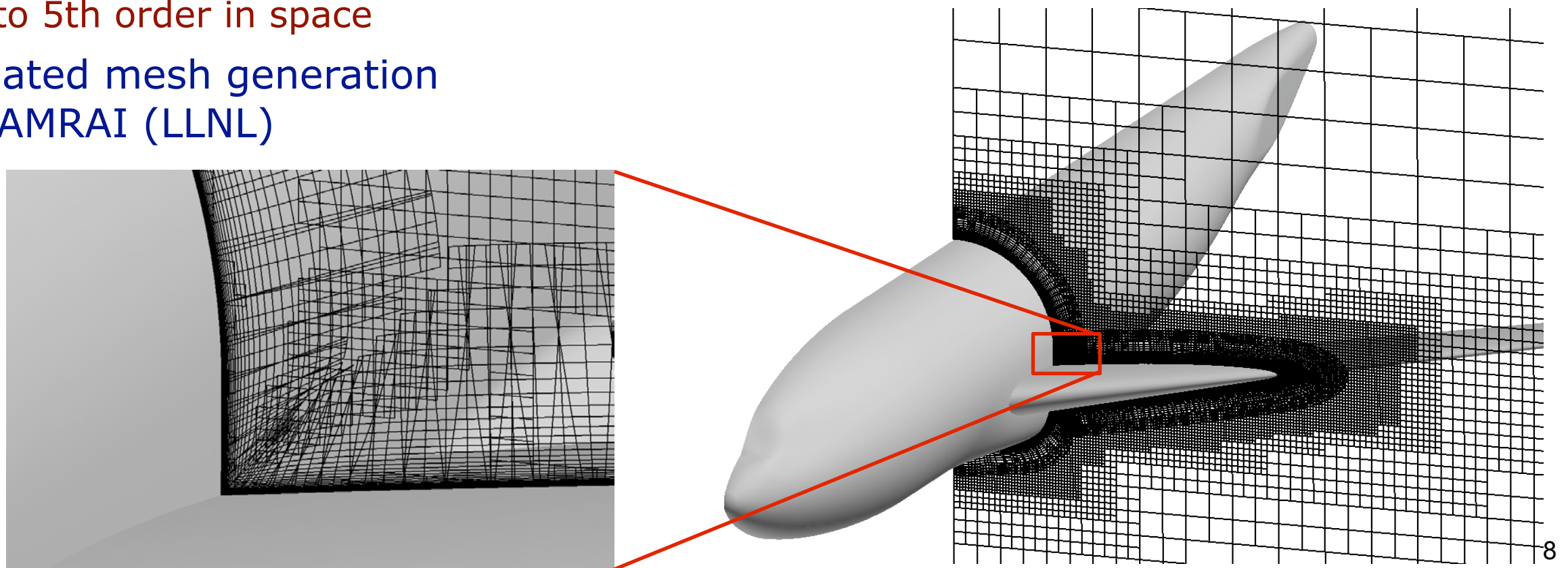
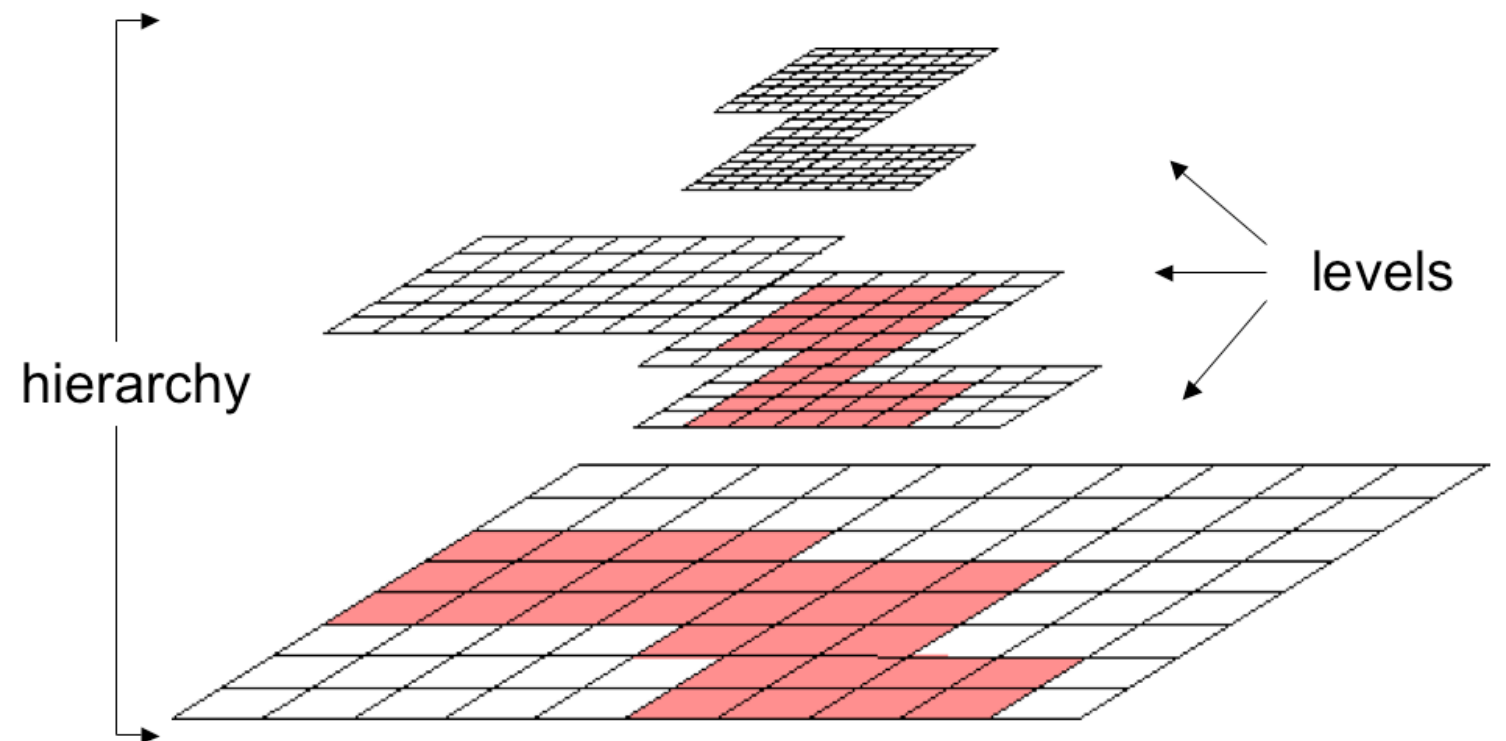


$$r_{s,RMS} = 10^{-7}$$



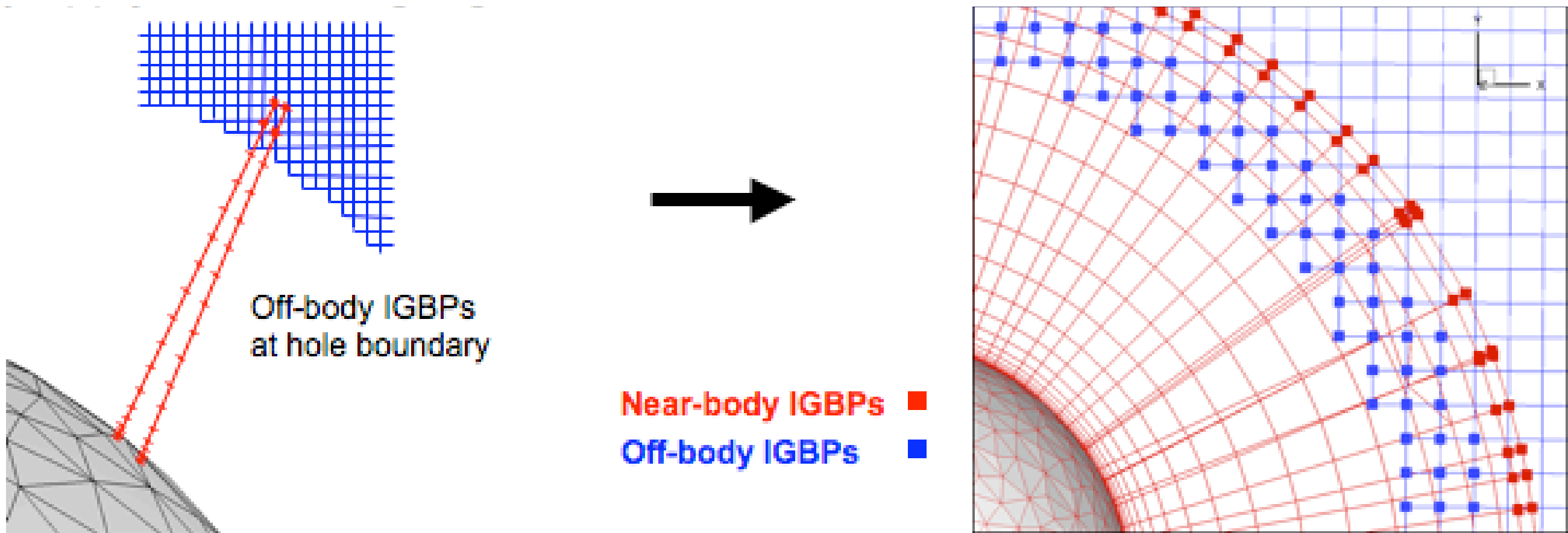
Adaptive Cartesian Grids

- Stored as multi-level block structured hierarchy
 - high-order methods
 - multigrid algorithms
- Automatic refinement
 - Geometry refinement to spacing at clipping index
 - Solution refinement to features, vorticity
- Solver is ARC3DC
 - 3rd order in time
 - up to 5th order in space
- Automated mesh generation with SAMRAI (LLNL)



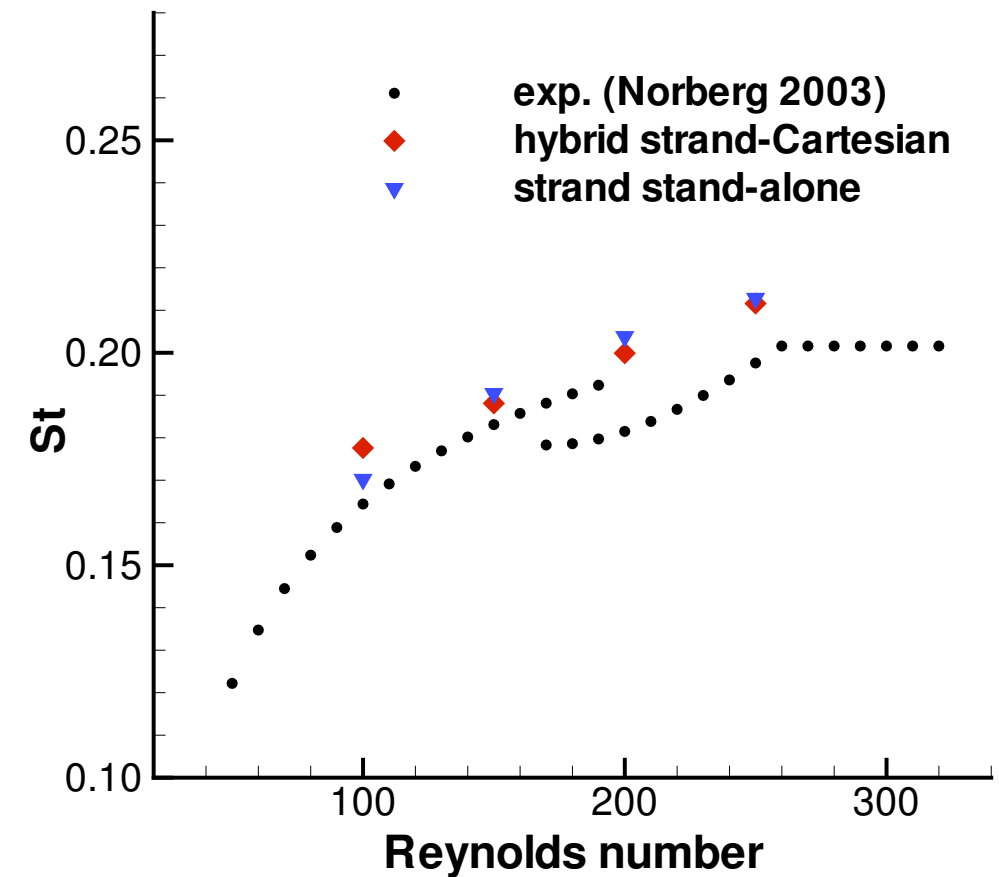
Domain Connectivity

- Parallel Unsteady Domain Information Technology (PUNDIT)
(Sitaraman 2010)
 - explicit or implicit hole-cutting
 - intergrid boundary points
 - linear interpolation

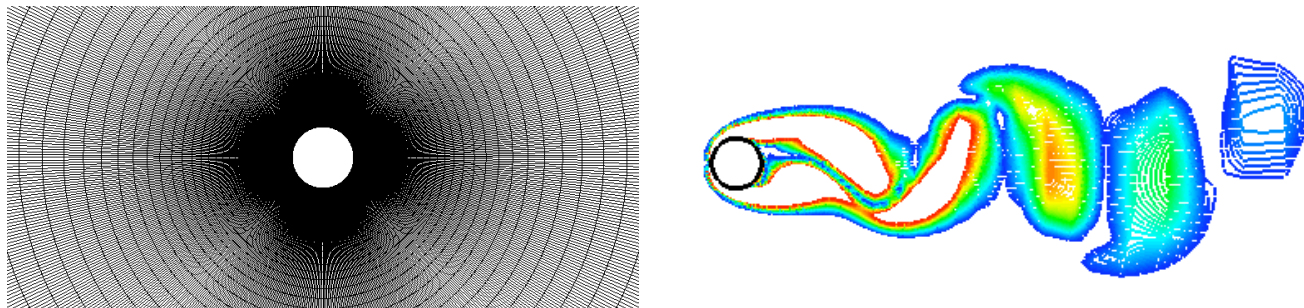


Strand Length Study

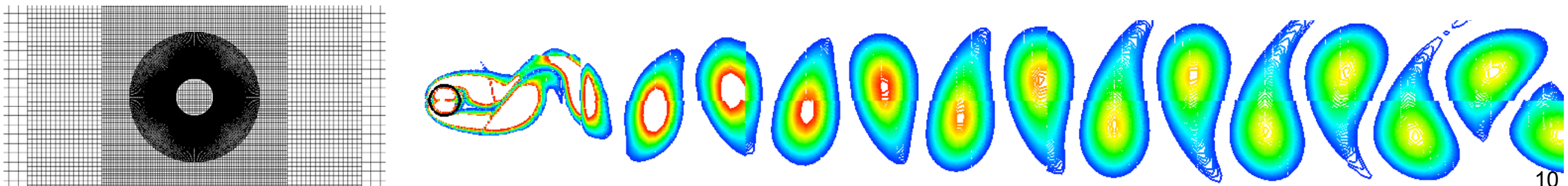
- Shorter strands are preferred
 - transition sooner to more accurate Cartesian grids
 - enhanced wake resolution



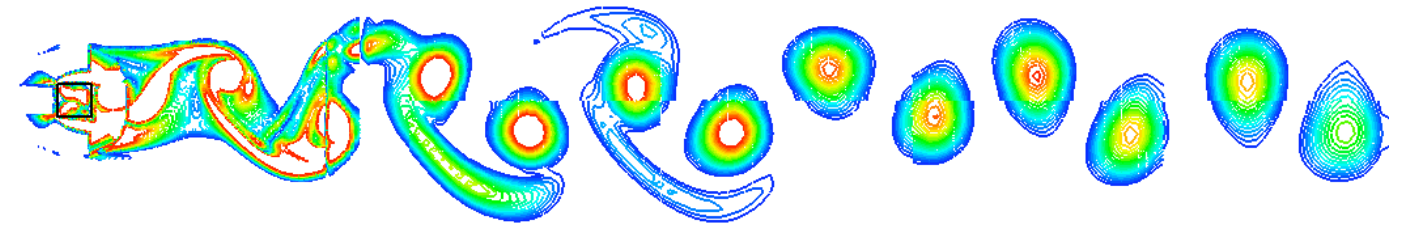
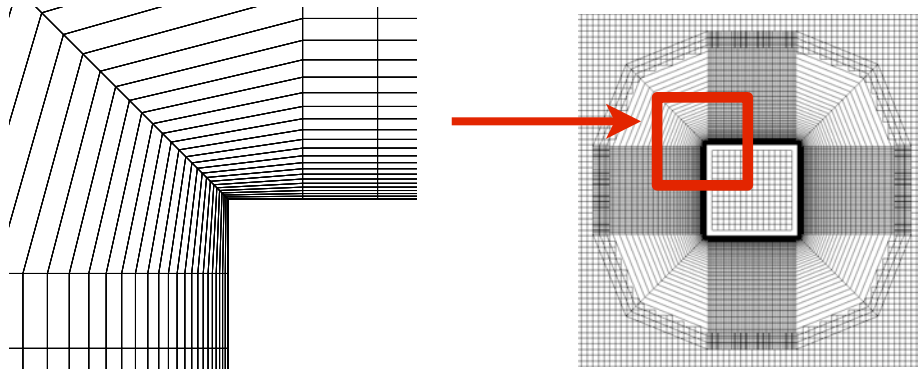
NSU3D stand-alone



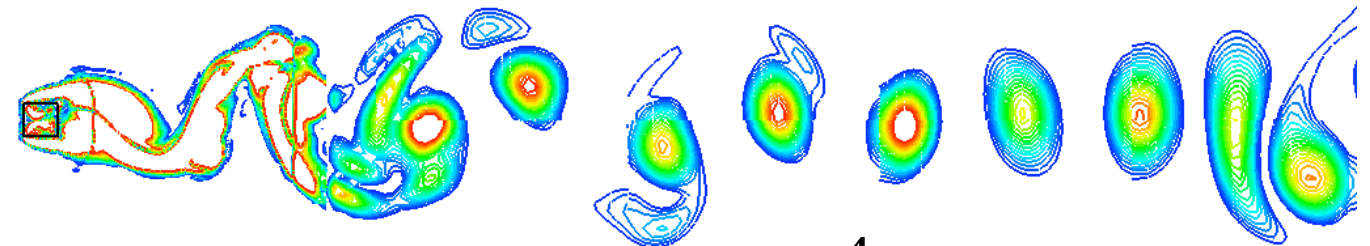
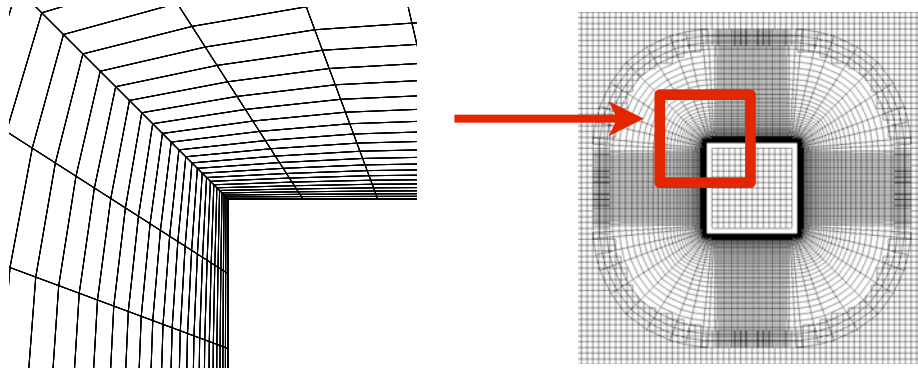
strand/Cartesian mesh



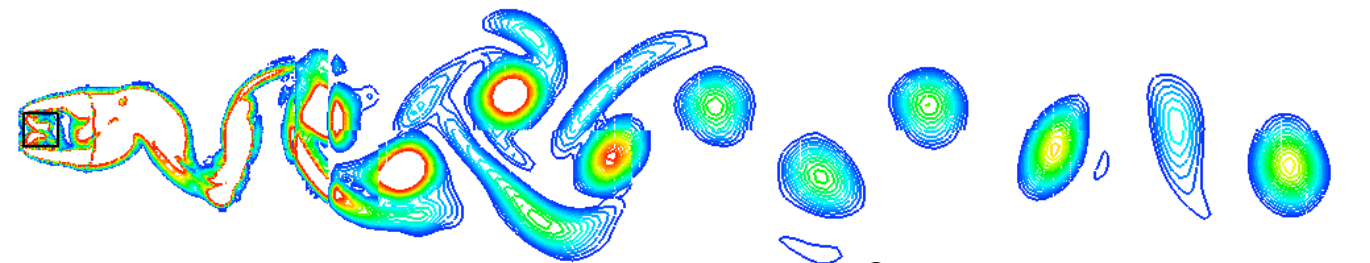
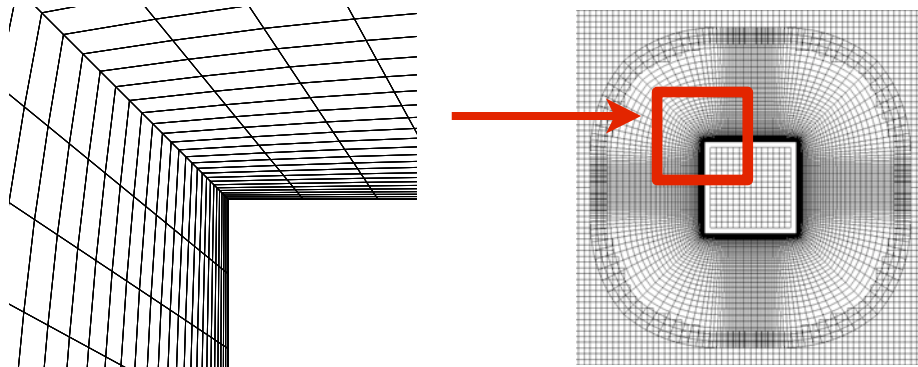
Strand Bending Study (1)



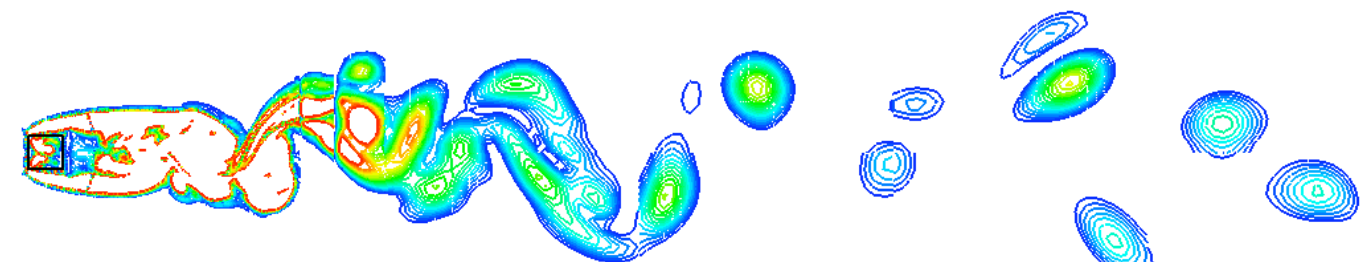
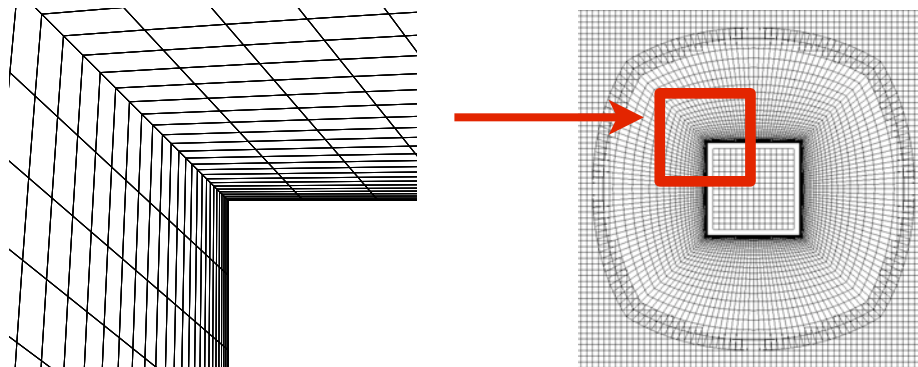
$$r_{s,RMS} = 10^{-2} \text{ (no bending)}$$



$$r_{s,RMS} = 10^{-4}$$



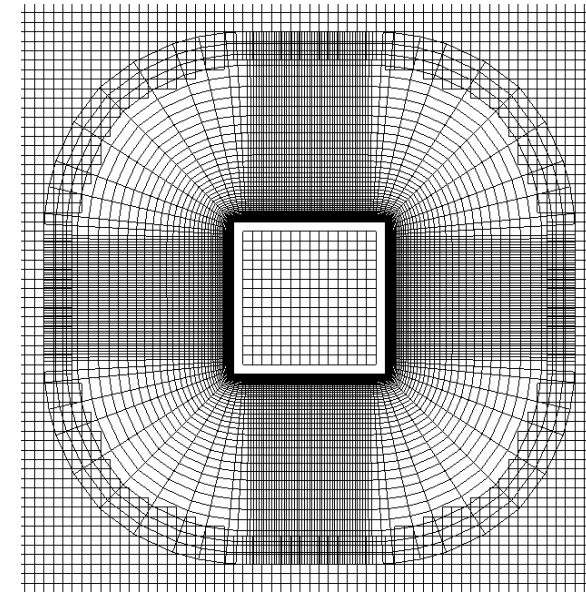
$$r_{s,RMS} = 5 \times 10^{-6}$$



$$r_{s,RMS} = 10^{-7}$$

Strand Bending Study (2)

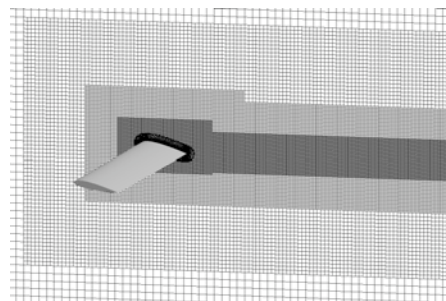
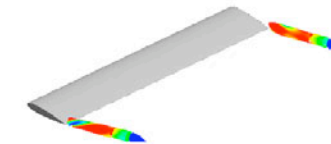
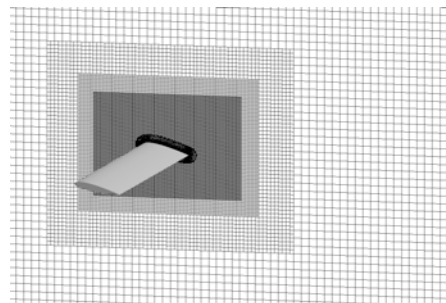
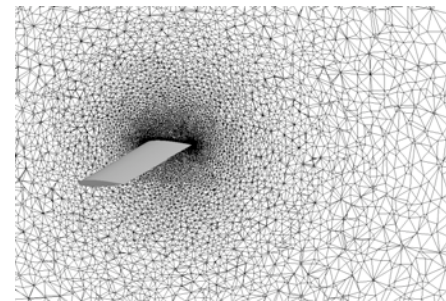
- Shedding pattern degrades with excessive smoothing
- Optimal amount: $r_{s,RMS} = 10^{-4}$
 - generally maintains orthogonality
 - provides adequate coverage for sharp corners



$r_{s,RMS}$	number of smoothing iter.	St
exp.	-	.142
10^{-2}	0	.139
10^{-3}	1	.140
10^{-4}	7	.141
10^{-5}	15	.143
5×10^{-6}	32	.157
10^{-6}	65	.163
10^{-7}	208	chaotic

NACA 0015 Wing

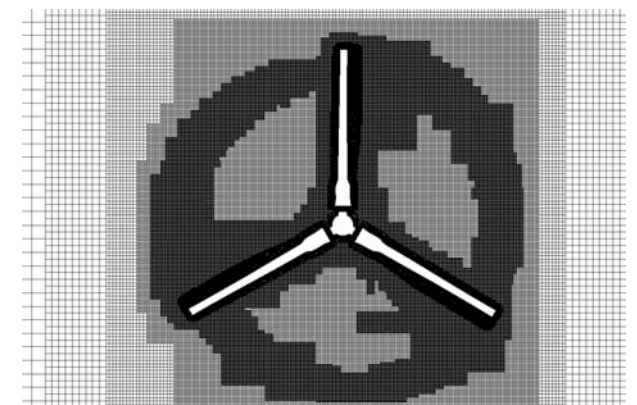
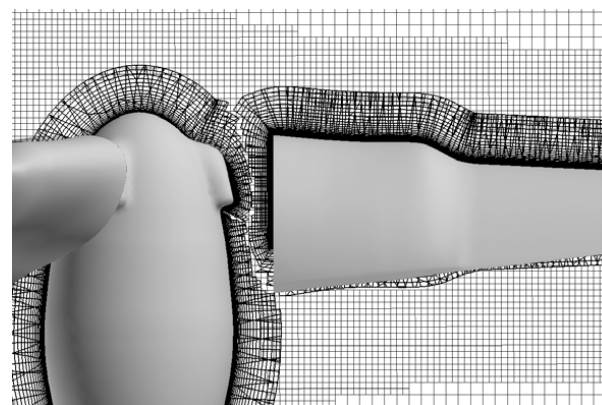
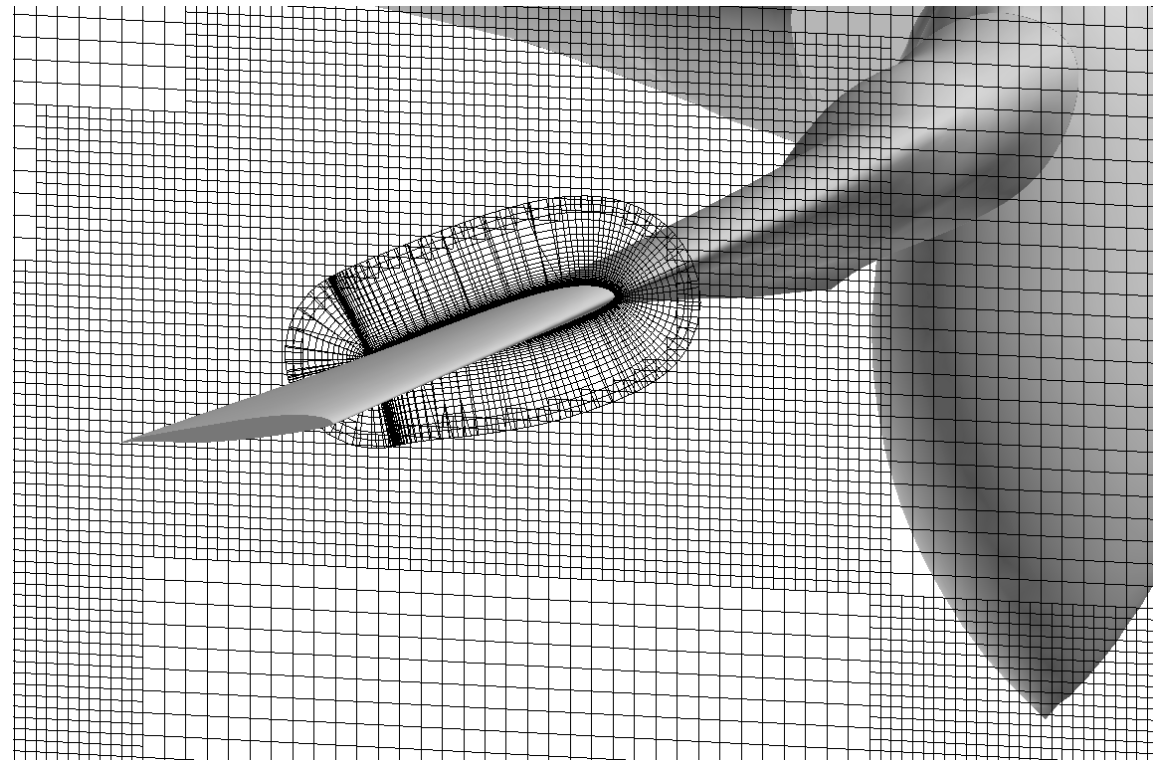
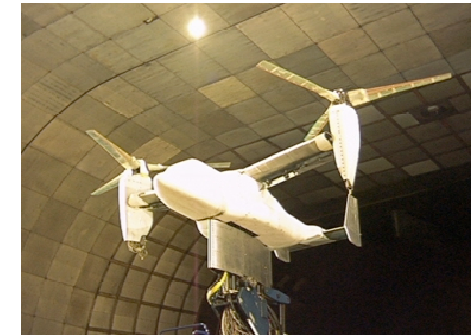
- Flow conditions:
 - Mach = 0.1235
 - angle of attack = 12 deg.
 - Reynolds number = 1.5 million
- Strand Grid Parameters:
 - strand length = 1/5 chord, $K = 10$
 - strand smoothing, $r_{s,RMS} = 10^{-4}$



configuration	near-body pts.	off-body pts.	C_L	C_D
stand-alone	4.8e6	0	0.913	0.0576
hybrid-unstructured	4.5e6	2.1e6	0.919	0.0562
hybrid-strand	7.5e6	13.1e6	0.915	0.0564
hybrid-strand, adapted	7.5e6	55.0e6	0.916	0.0562

TRAM Inertial Hover (1)

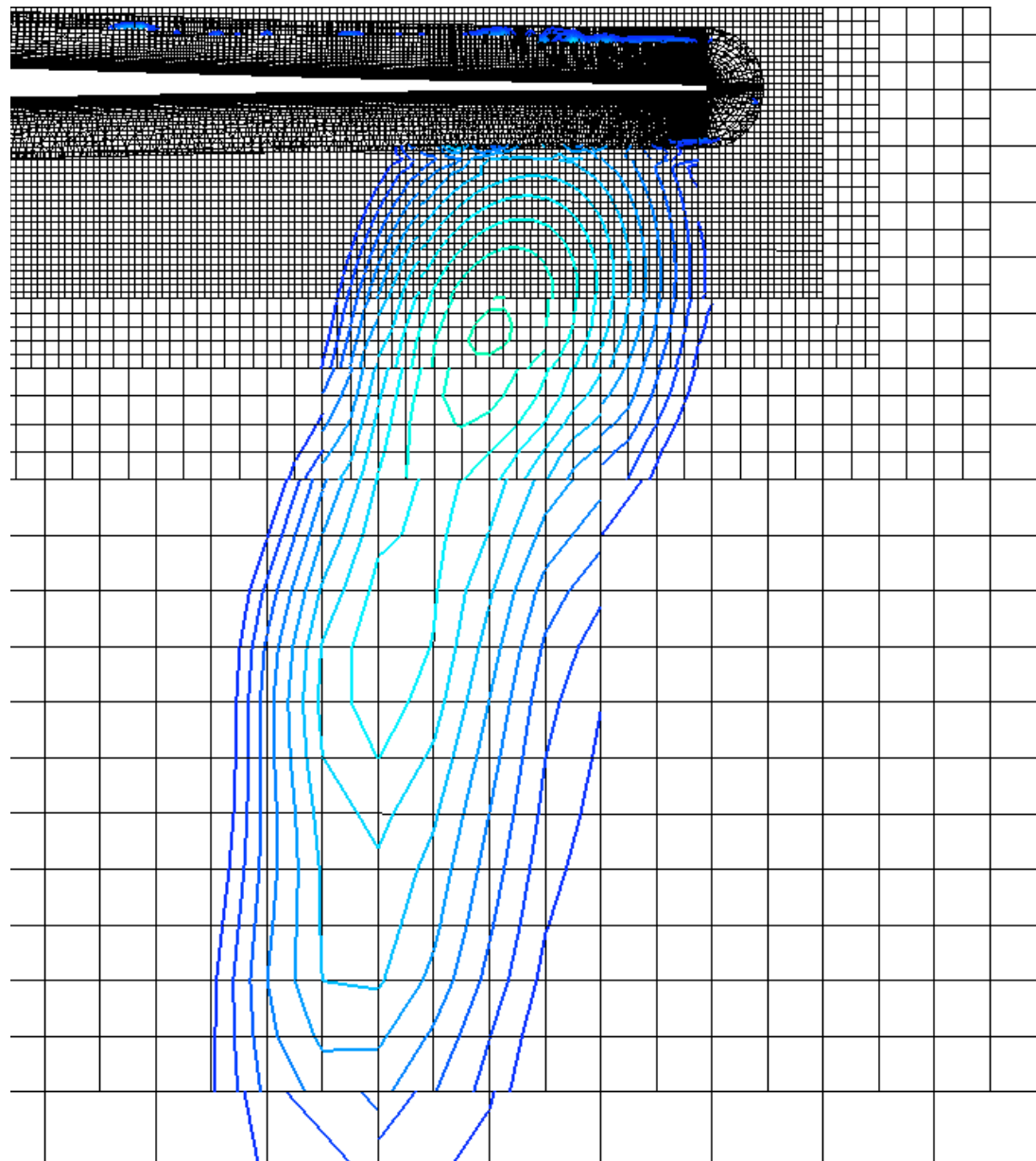
- Tilt Rotor Aeromechanics Model (TRAM)
 - 1/4-scale model of Bell/Boeing V-22 Osprey isolated rotor
 - tip Mach number = 0.625
 - collective pitch = 14 deg.
 - tip Re = 2.1 million
- Strand grid/Cartesian parameters
 - strand length = 40% of tip chord, $K = 20$
 - smoothing residual, $r_{s,RMS} = 10^{-4}$
 - 8 Cartesian levels (finest is 5% of tip chord)



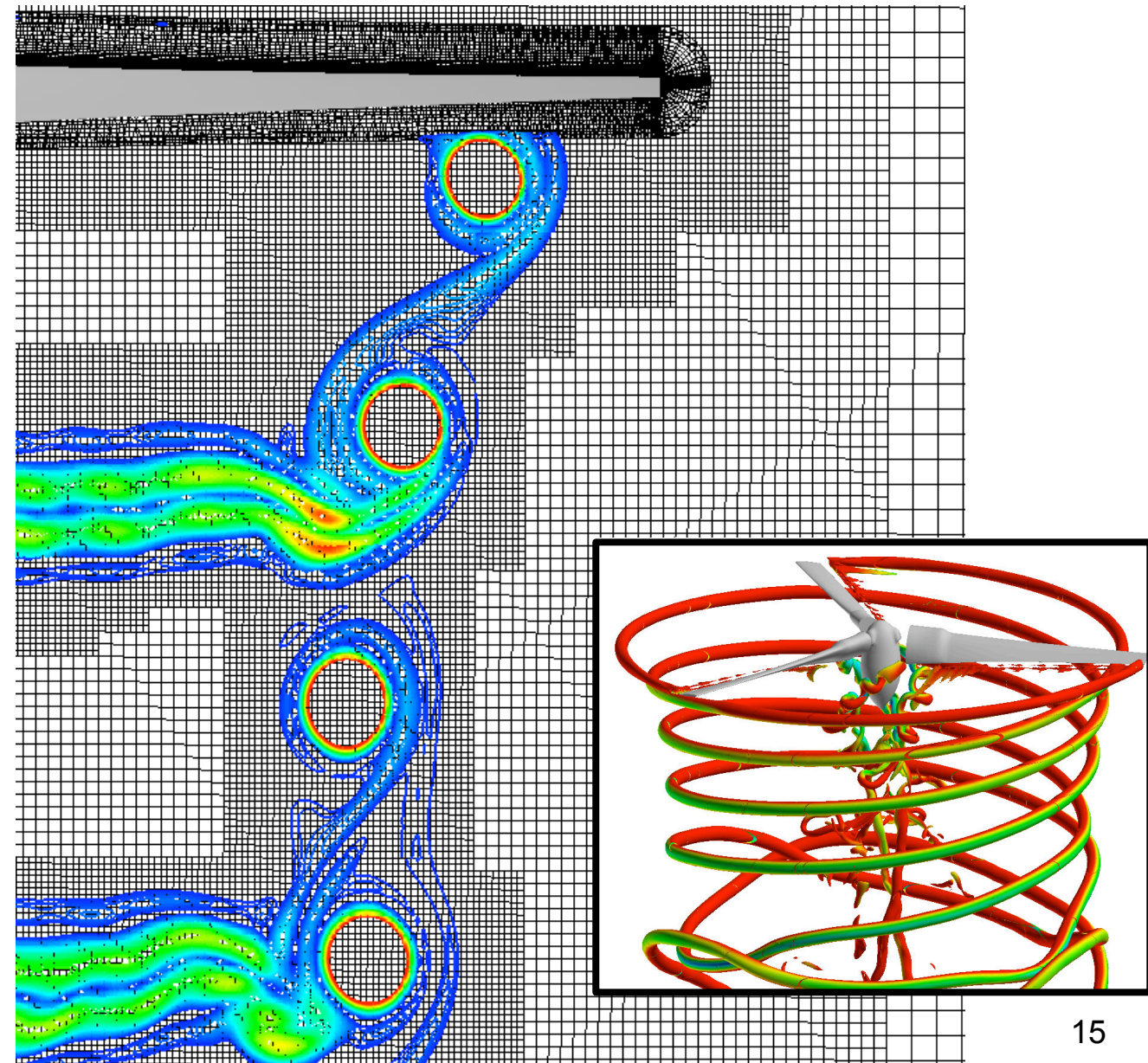
TRAM Inertial Hover (2)

surface mesh	adapt	near-body pts.	off-body pts.	C_T	C_Q	FM
coarse	no	1.99e6	3.90e6	0.0141 (-5.4%)	0.00174 (5.5%)	0.683 (-12.3%)
fine	no	9.08e6	3.98e6	0.0145 (-2.7%)	0.00171 (3.6%)	0.717 (-8.0%)
fine	yes	9.08e6	102.5e6	0.0150 (0.7%)	0.00170 (3.0%)	0.760 (-2.4%)

fine surface, no adapt



fine surface, adapt (vorticity)

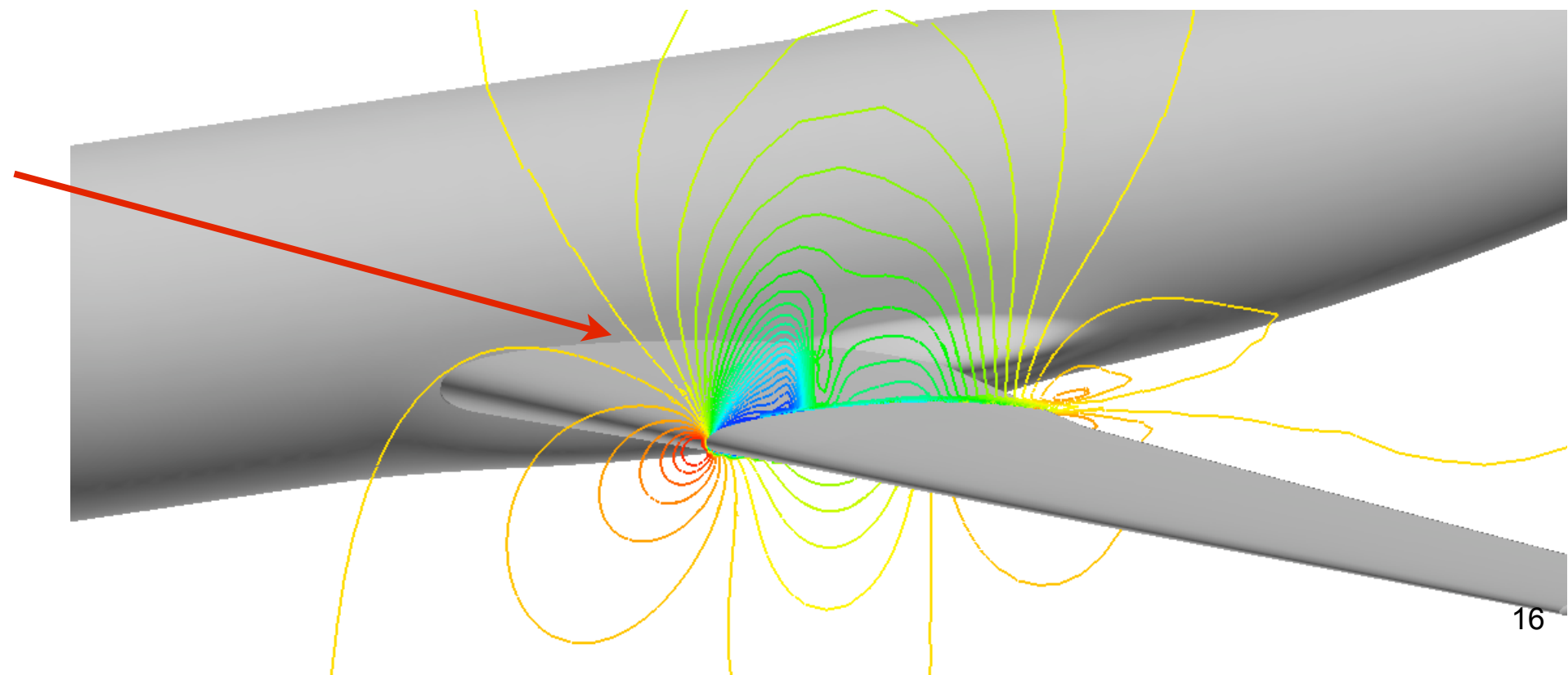


DLR F6 Wing-Body-Fairing (1)

- 3rd AIAA drag prediction workshop
 - Mach number = 0.75
 - angle of attack = 0.5 deg.
 - Reynolds number = 2.1 million
- Strand grid/Cartesian parameters
 - strand length = 1/6 of ref. chord, $K = 10$
 - smoothing residual, $r_{s,RMS} = 10^{-4}$
 - 10 Cartesian levels

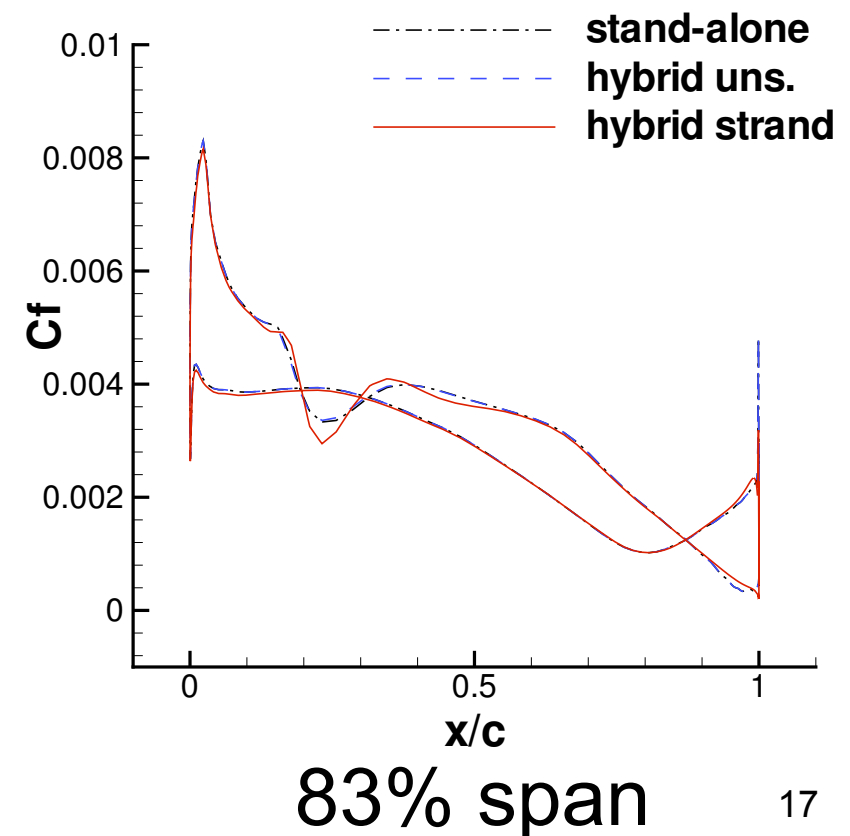
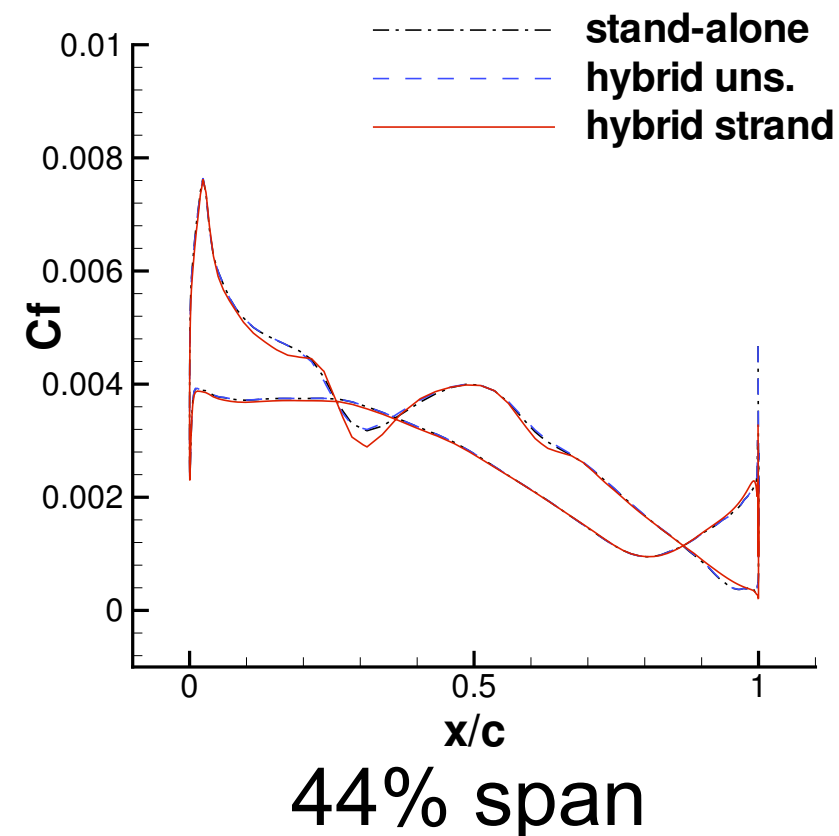
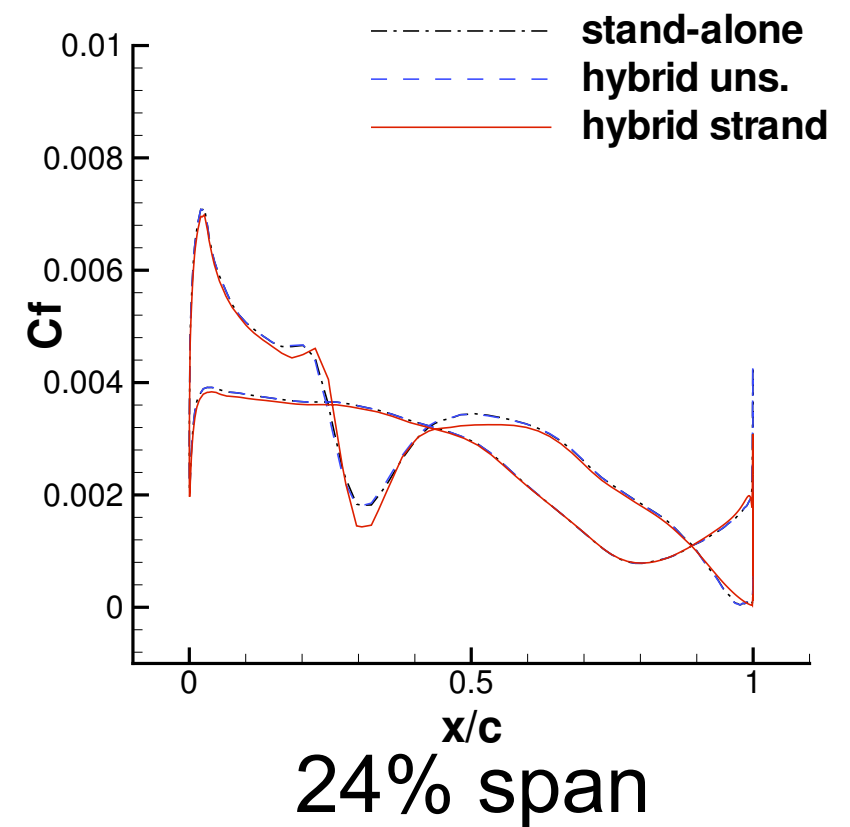
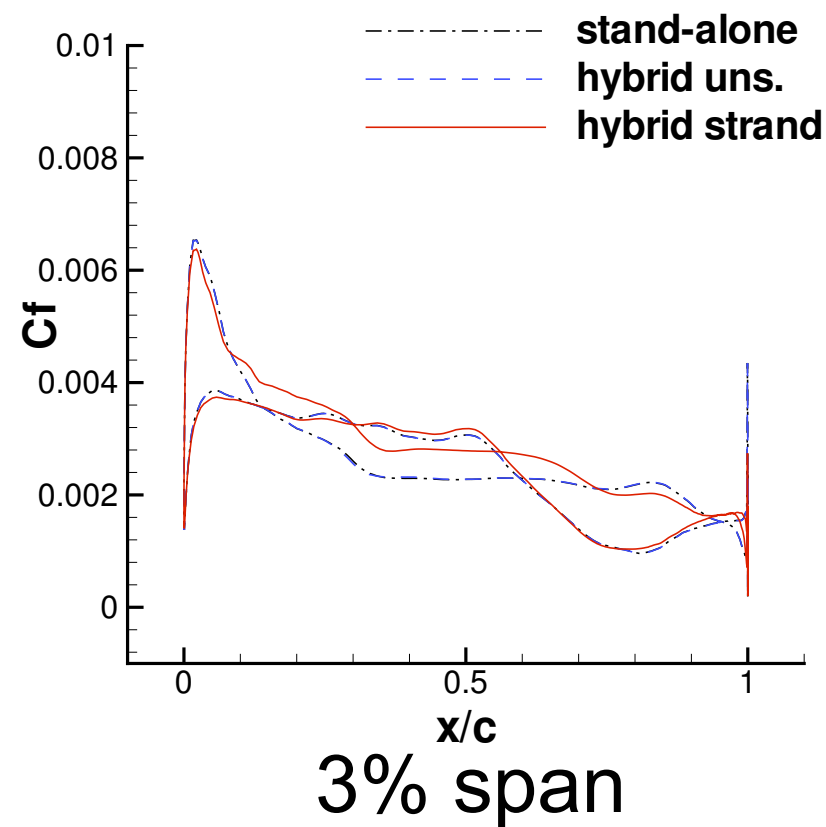
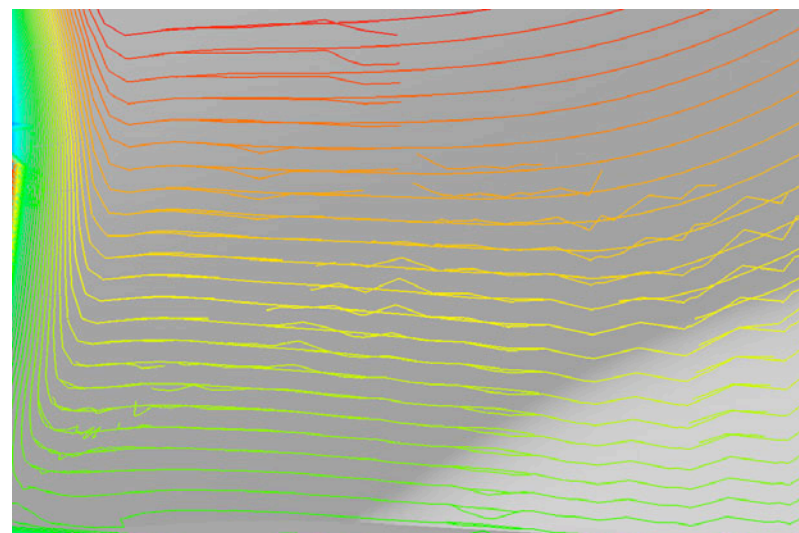
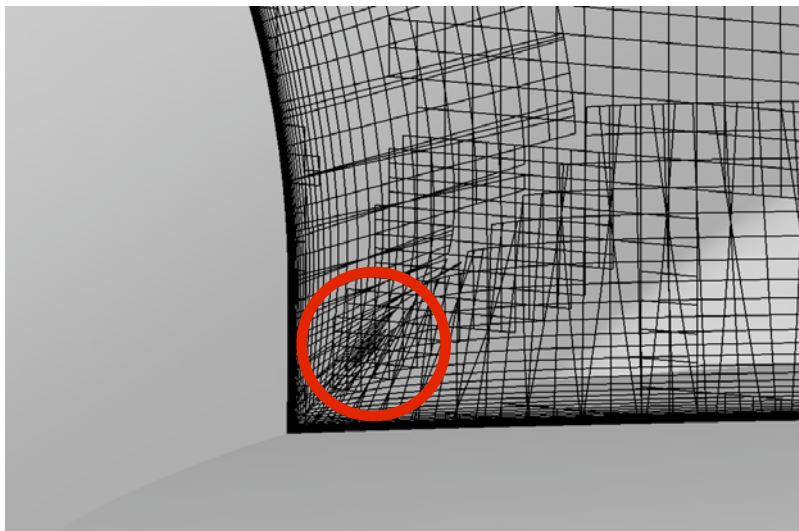
configuration	half/full-span	near-body pts.	off-body pts.	C_L	C_D
stand-alone	full	11.0e6	0	0.558	0.0282
hybrid-unstructured	full	10.0e6	5.0e6	0.557	0.0282
hybrid-strand	half	6.3e6	21.5e6	0.559	0.0271

- Smooth transition between strand grids and Cartesian grids



DLR F6 Wing-Body-Fairing (2)

- Skin friction coefficient
- local discrepancy at 3% span near wing-body junction
 - due to clipping near geometry surface ($K=0.05$)

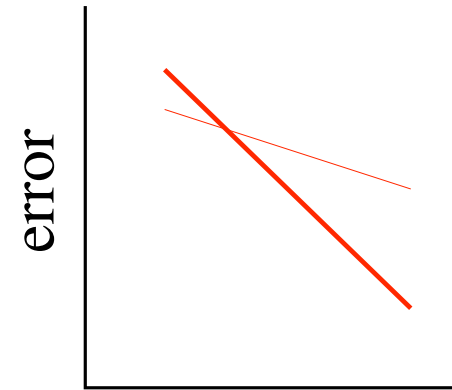


Progress in Strand Grid Development

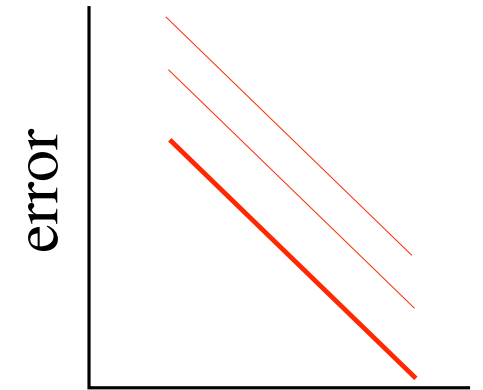
- July 2010
 - obtain validation results with NSU3D solver on strand grids
 - preliminary 3d strand solver complete - inviscid, directional multigrid
- October 2010
 - full 3d strand solver complete - viscous, unsteady, moving mesh
 - 2d solver + PUNDIT + adaptive Cartesian, in progress
- January 2011
 - complete 2d strand infrastructure
 - 3d solver + PUNDIT + adaptive Cartesian, in progress
- July 2011
 - complete 3d strand infrastructure
- October 2011
 - preliminary testing of 3d strand method complete

What is the “best” discretization for Anisotropic Meshes?

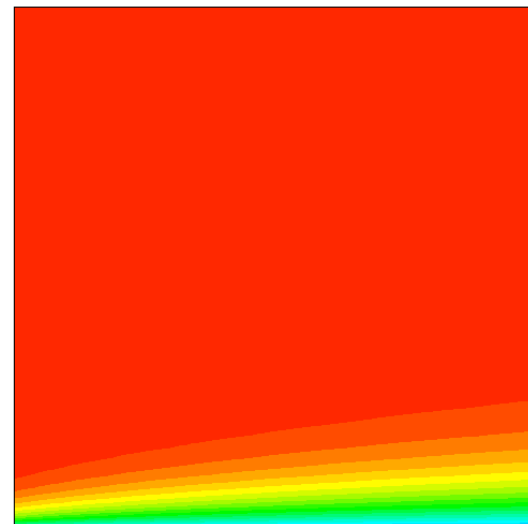
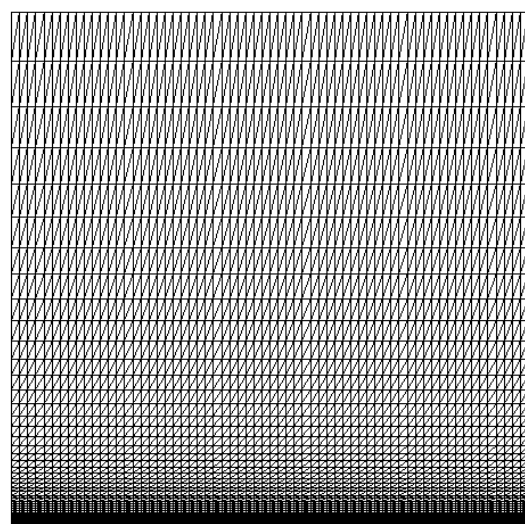
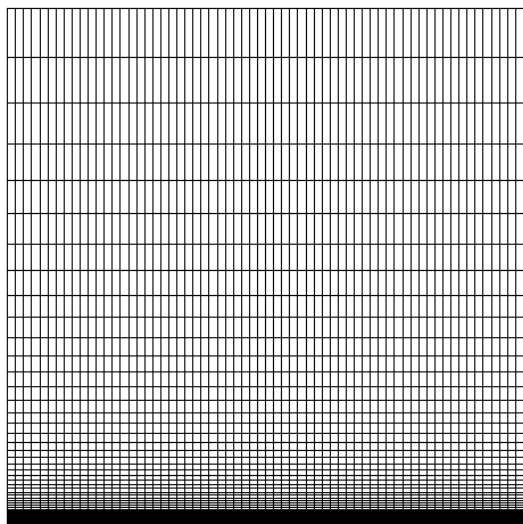
- Discretization schemes
 - node-, cell-centered, corrected (new)
- Cell types
 - quadrilateral, equilateral tri., right tri.
- Physical models
 - inviscid, viscous
 - method of manufactured solutions



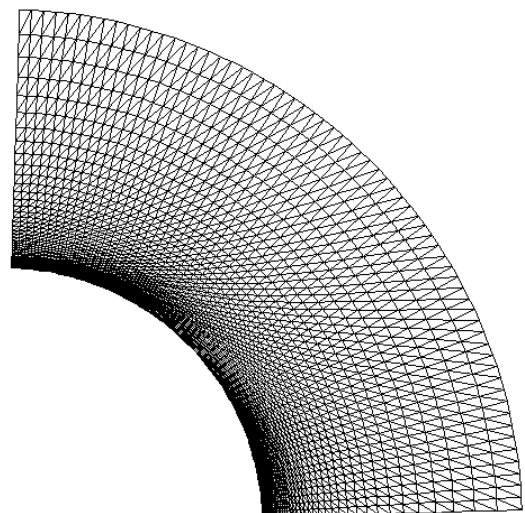
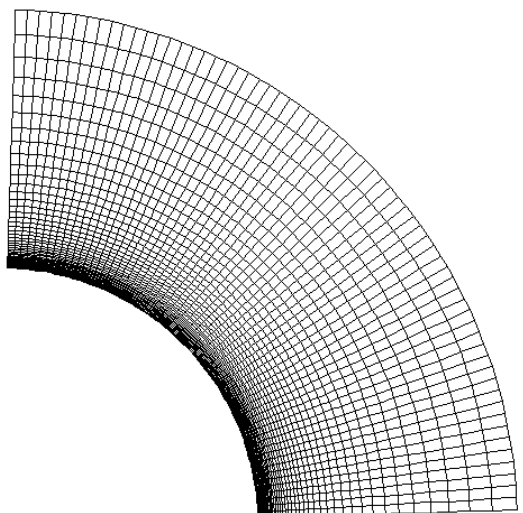
1/cell size
sharp 2nd order slope



1/cell size
low magnitude of error

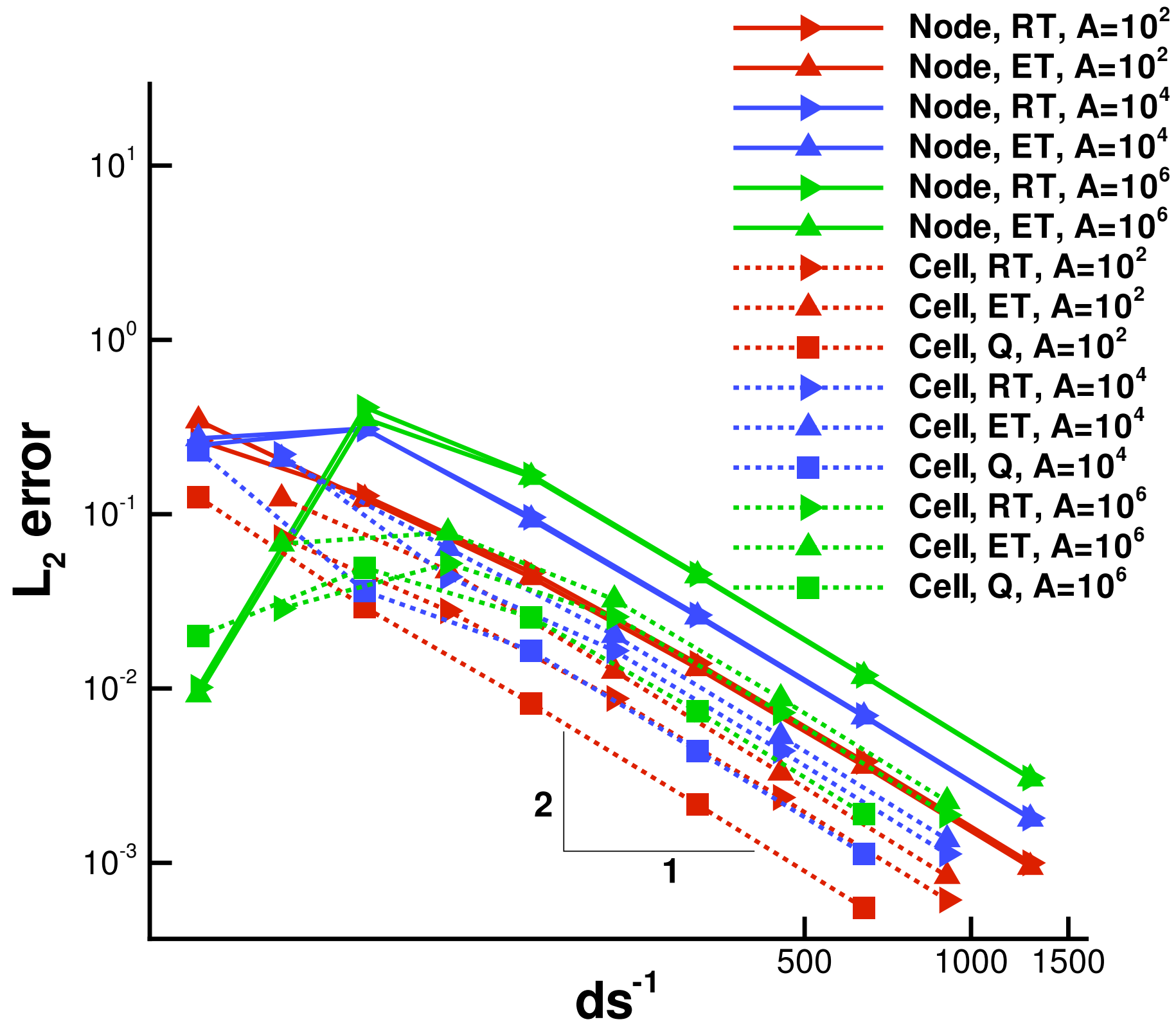


$$Q(x, y) = 1 - e^{\frac{-(y-y_0)}{\sqrt{c\mu}(x-x_0)}}$$

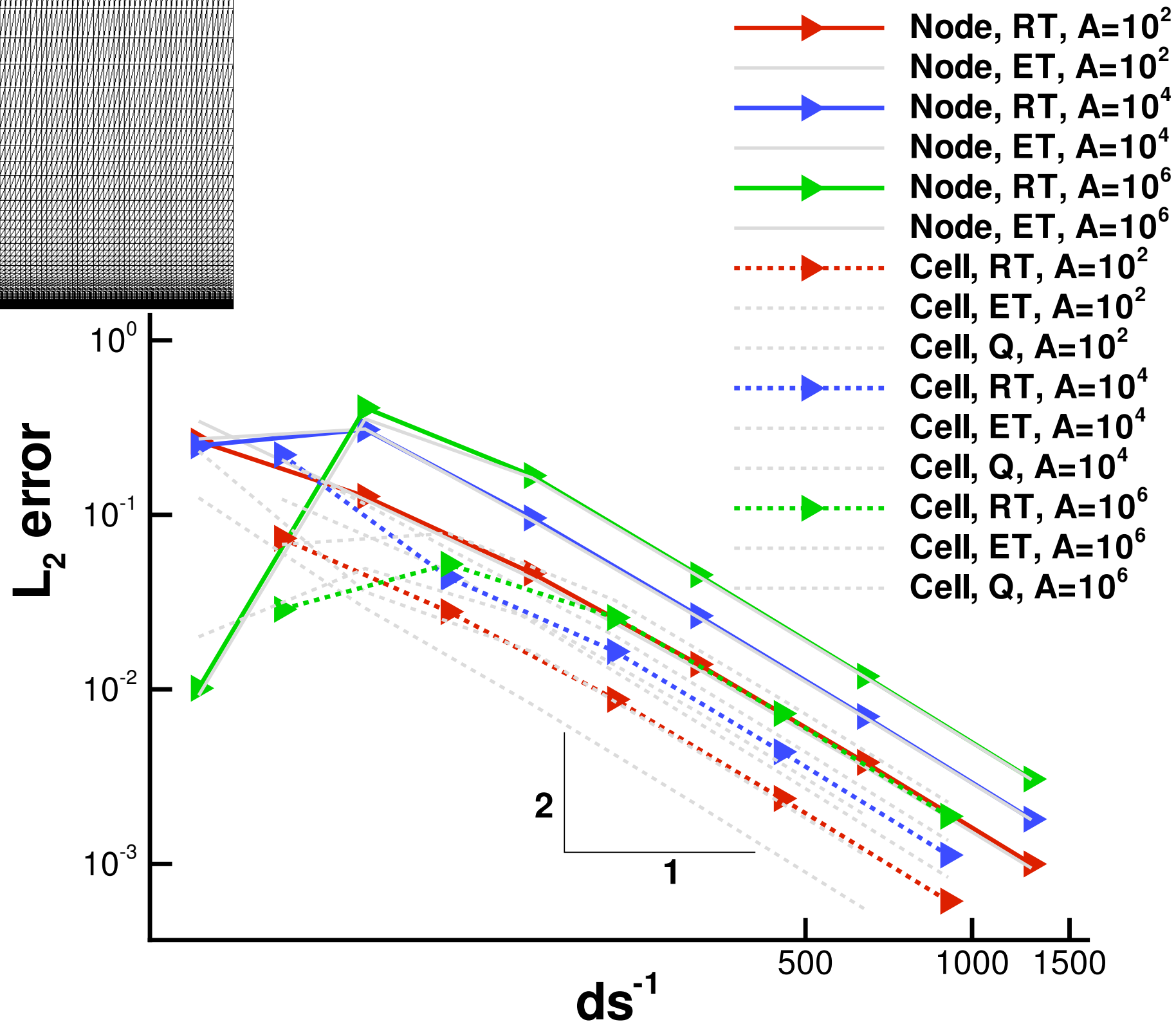
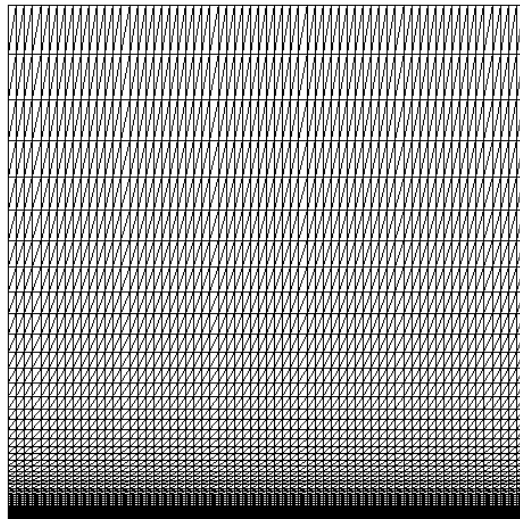


$$Q(r, \theta) = 1 - e^{\frac{-(r-r_0)}{\sqrt{c\mu}(\theta_0-\theta)}}$$

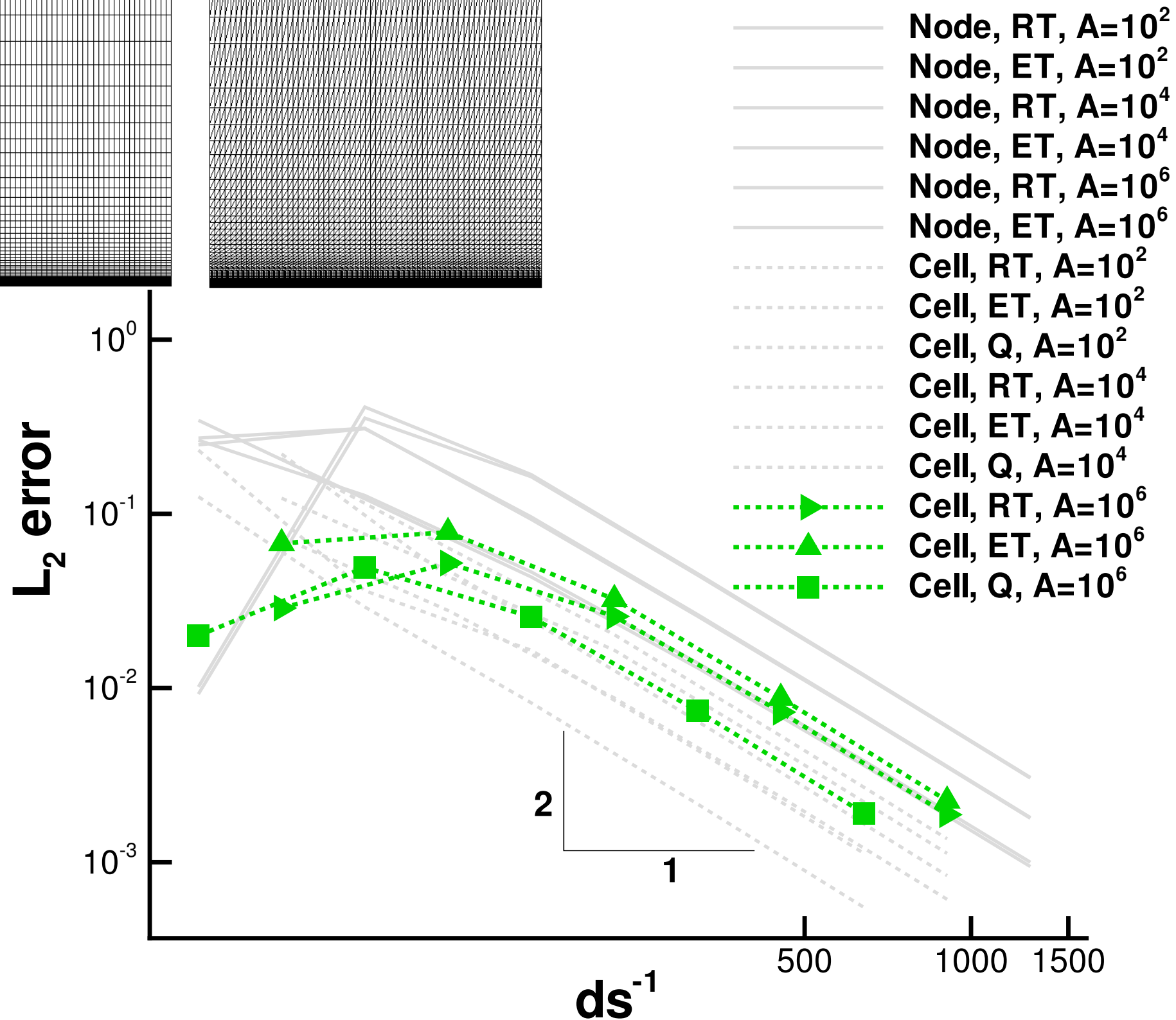
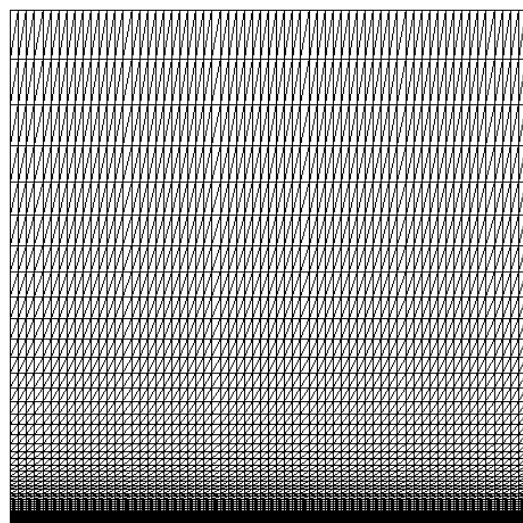
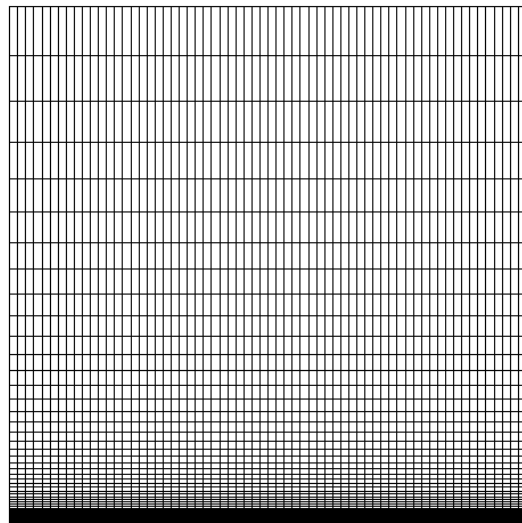
Anisotropic Grid Viscous Term Results



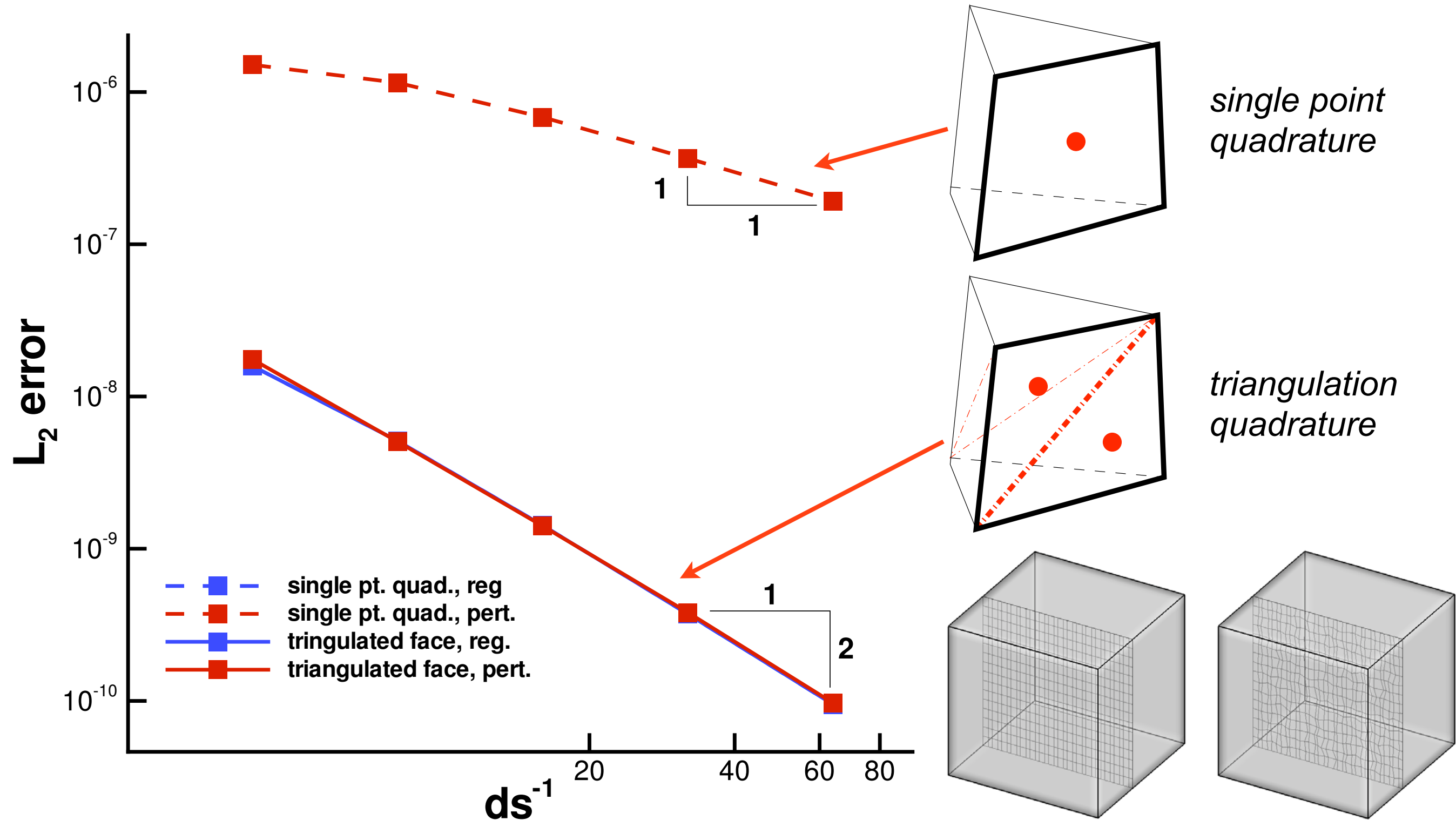
Cell-centered Produces Less Error than Node-centered



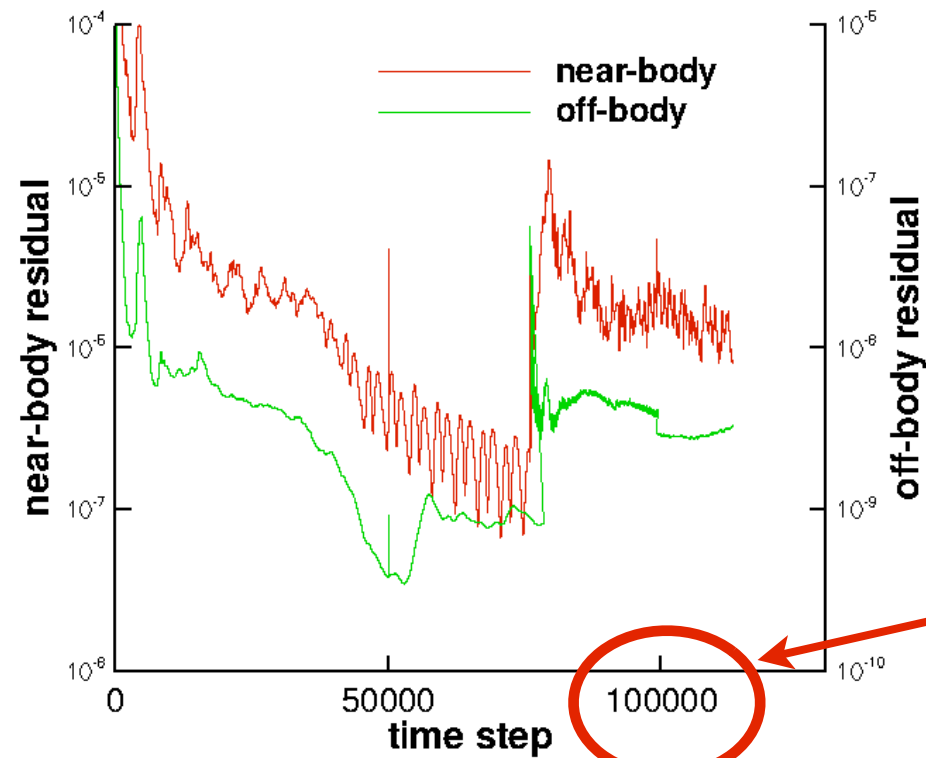
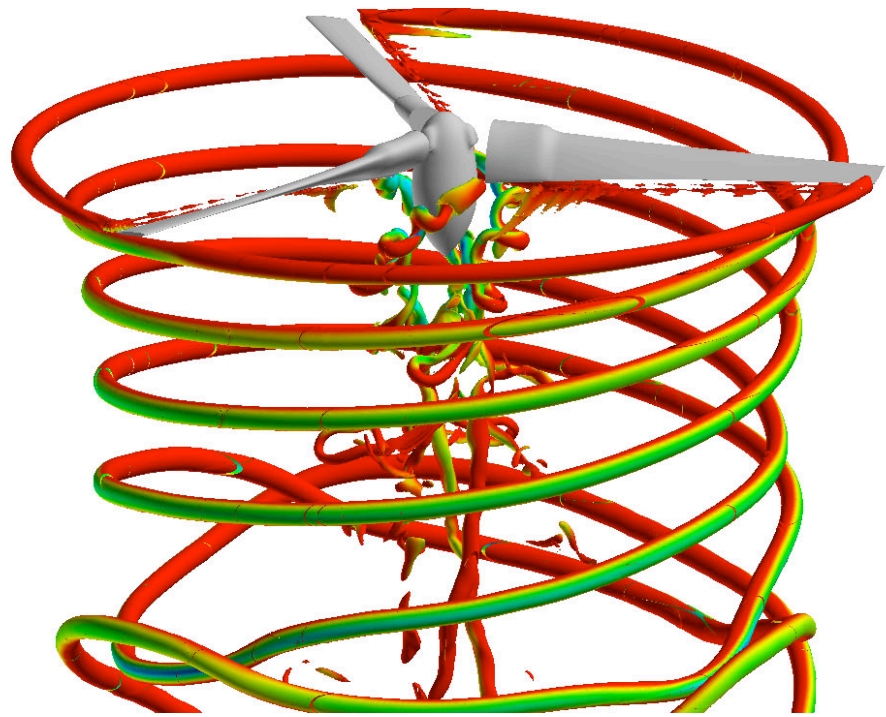
Quadrilaterals Produce Less Error than Triangles



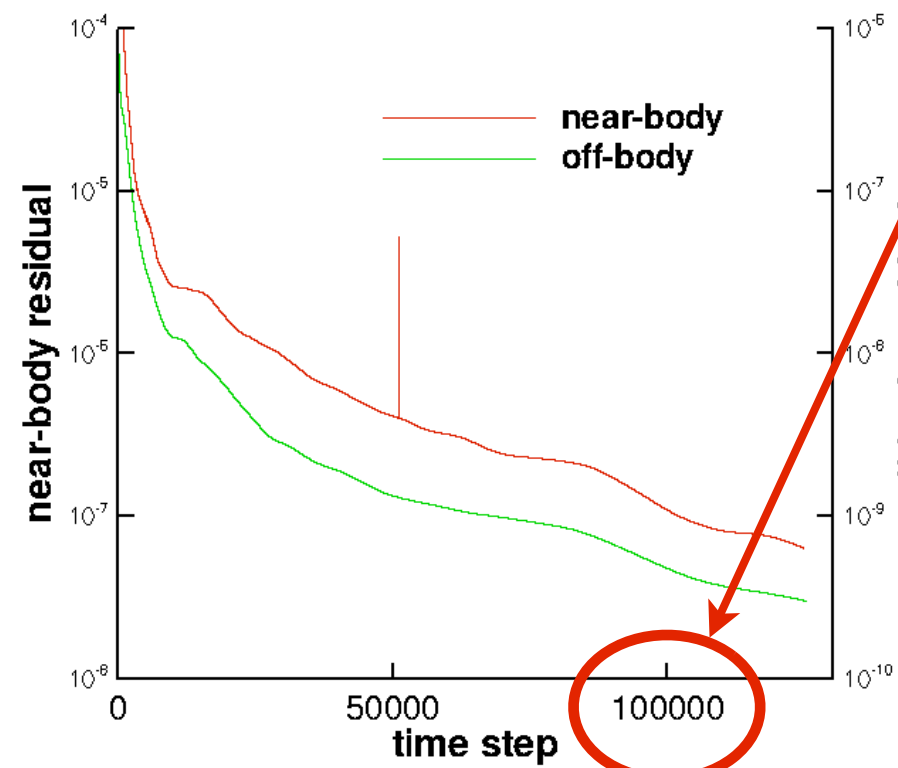
Triangulation of Non-Planar Faces in 3D



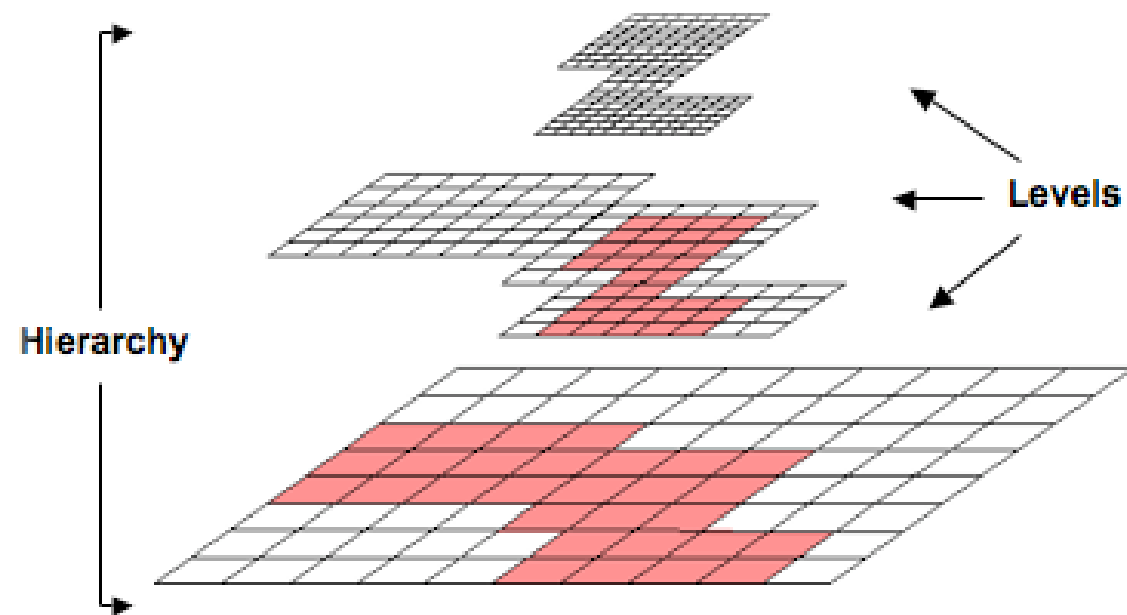
Slow Convergence - Explicit on Cartesian Grids



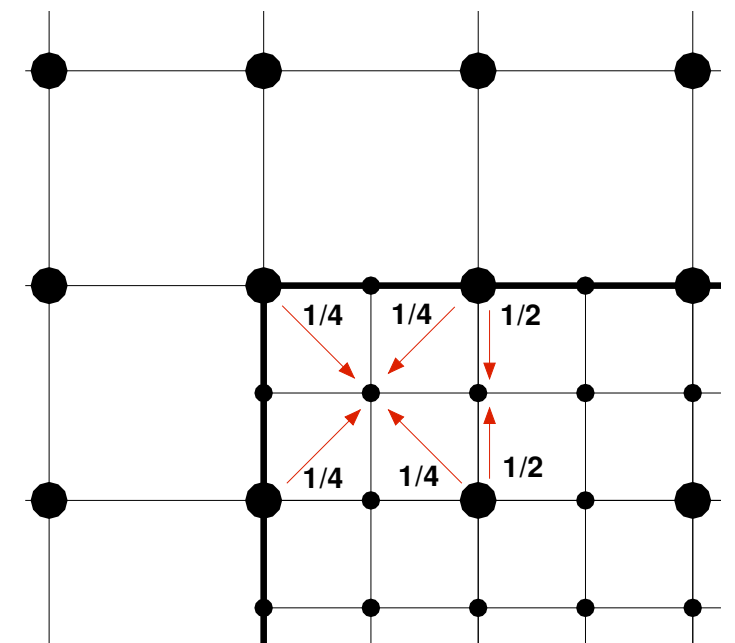
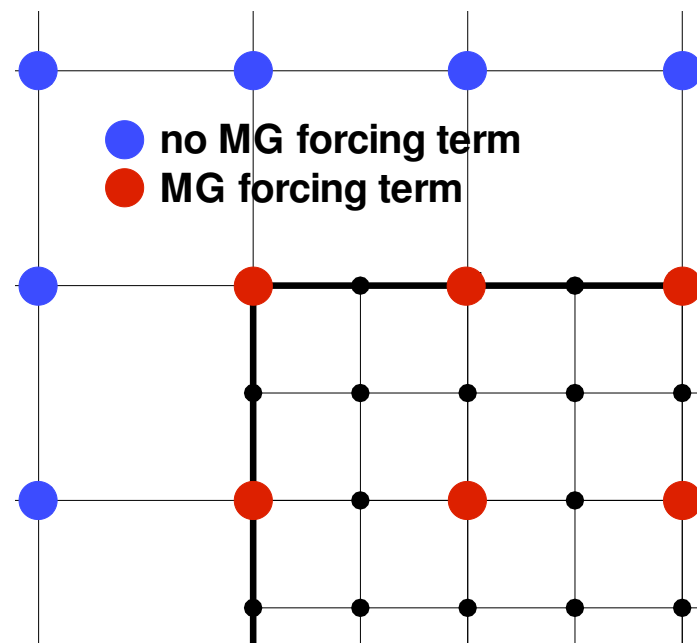
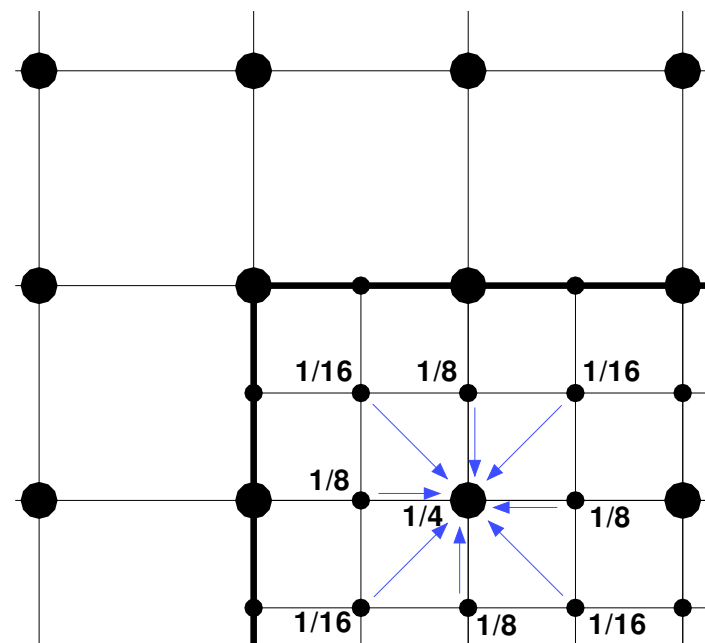
100,000
Explicit
iterations to
reach steady
state!



Full Approximation Storage Multigrid



- Advantages of multigrid on AMR meshes
 - coarse meshes already exist
 - textbook $O(N)$ convergence obtainable
 - transfer operators are trivial
- Other methods to consider
 - local time-stepping, sub-cycling, implicit

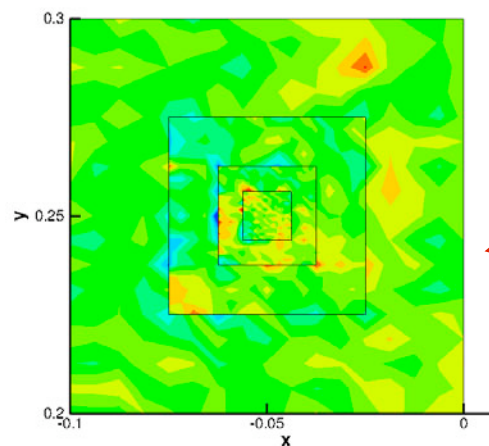
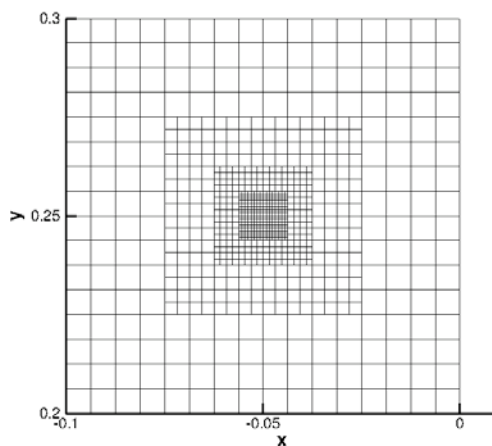
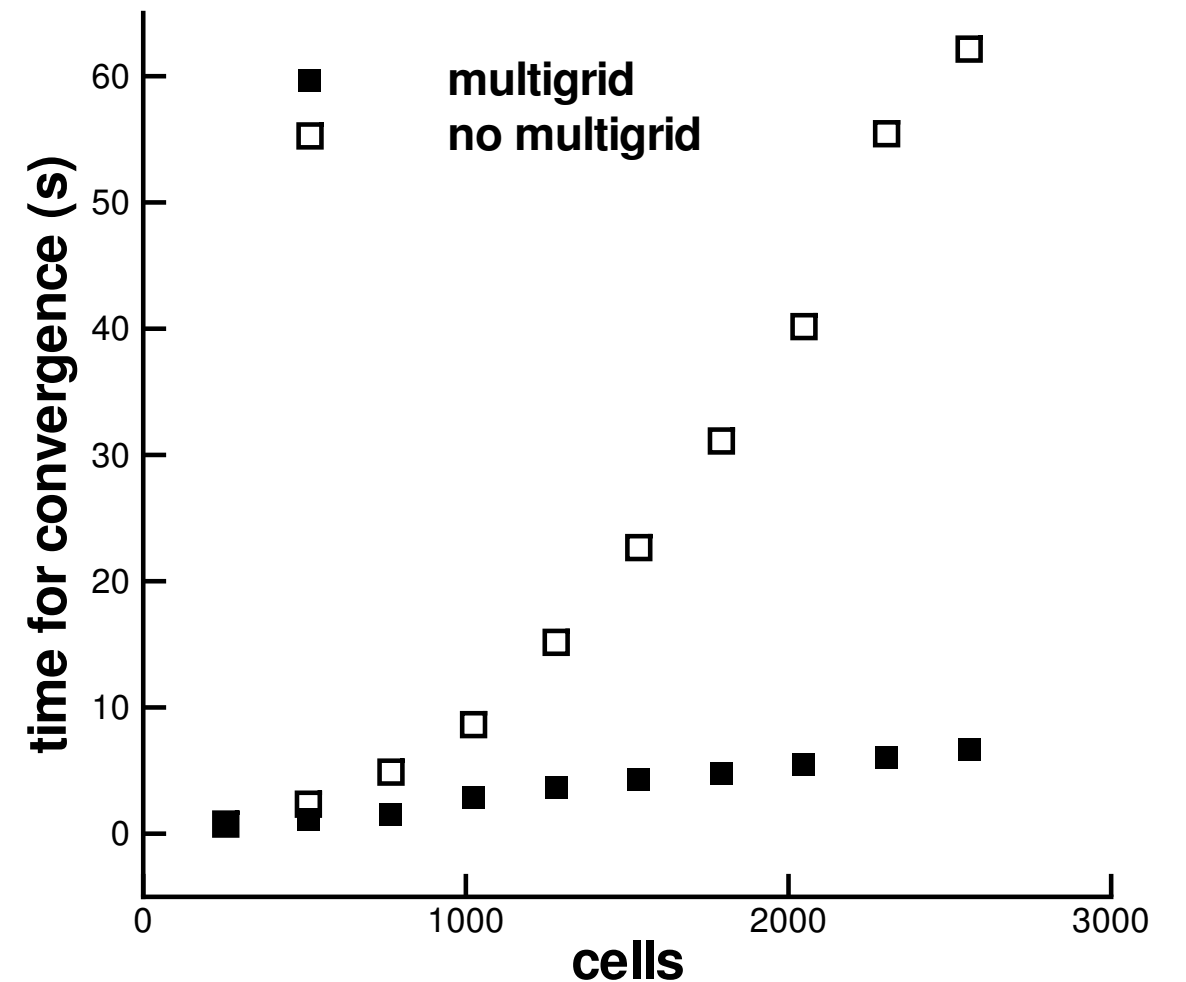
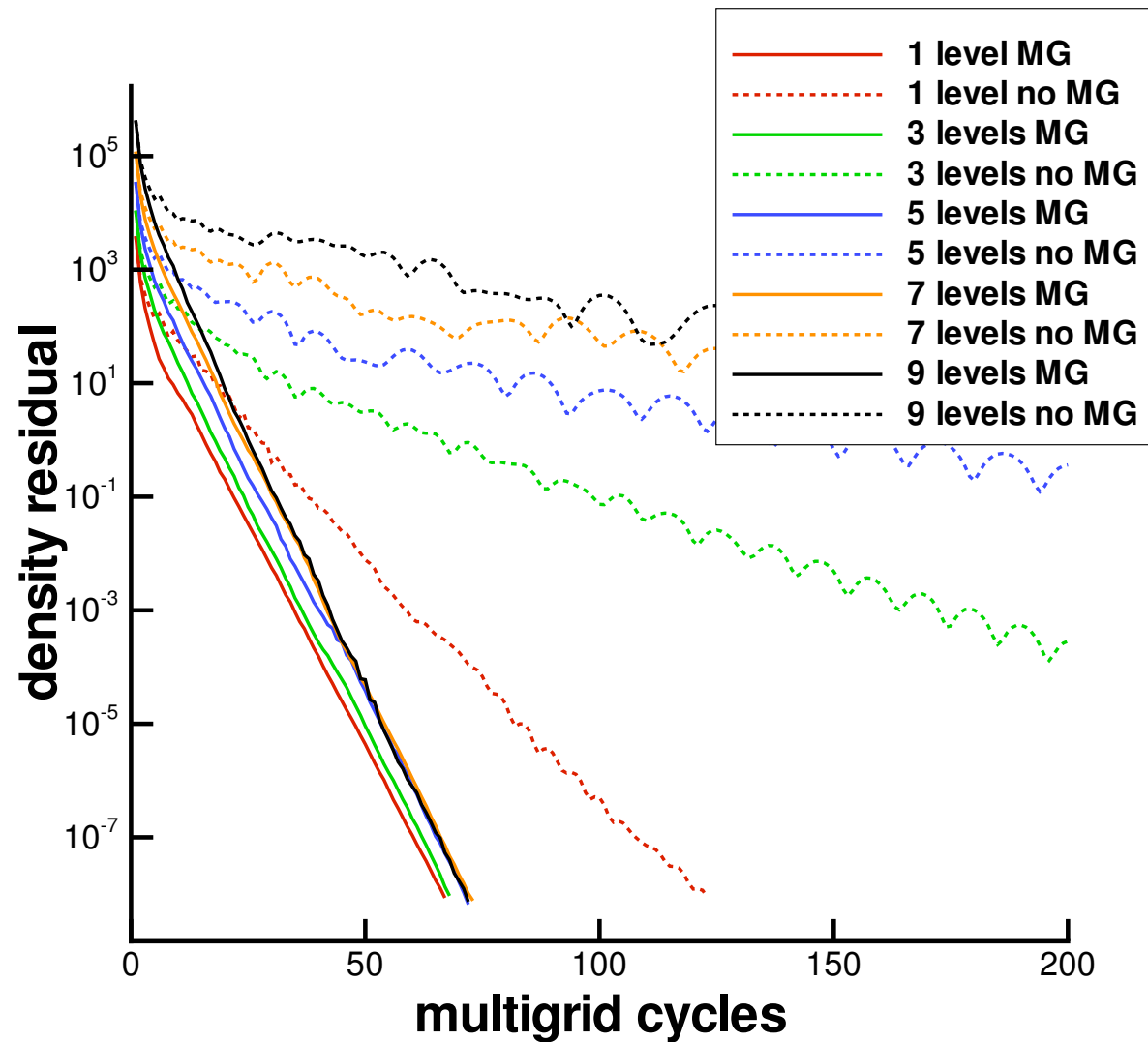


Residual Restriction

Forcing Term

Prolongation

Demonstration of Multigrid on AMR Meshes



Test case:
recovery of
uniform flow

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